

Klocwork C/C++ Path Analysis API
2.1.0

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Chapter 1

Main Page

This is Klocwork Control and Data Flow (Path Analysis) API documentation, auto-generated by doxygen. Please refer to the list of modules.

Chapter 2

Deprecated List

Member `kpa::constraint_getMaxValue` (p. 79) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by `constraint_getMaxValue(constraint_t cons)` (p. 79).

Member `kpa::constraint_getMinValue` (p. 79) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by `constraint_getMinValue(constraint_t cons)` (p. 80).

Member `kpa::constraint_getValue` (p. 81) (`constraint_t cons`)

This function is only dealing with 32 bit signed integers.

It is replaced by `constraint_getEQValue(constraint_t cons)` (p. 78).

Member `kpa::constraint_isEQ` (p. 82) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by `constraint_getEQValue(constraint_t cons)` (p. 78).

Member `kpa::constraint_isGE` (p. 82) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by a combination of `constraint_getMinValue(constraint_t cons)` (p. 80) and `constraint_hasMaxValue(constraint_t cons)` (p. 81).

Member `kpa::constraint_isInterval` (p. 83) (`constraint_t cons`, `long int *a`, `long int *b`)

This function is only dealing with 32 bit signed integers.

It is replaced by a combination of `constraint_getMinValue(constraint_t cons)` (p. 80) and `constraint_getMaxValue(constraint_t cons)` (p. 79).

Member `kpa::constraint_isLE` (p. 83) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by a combination of `constraint_hasMinValue(constraint_t cons)` (p. 81) and `constraint_getMaxValue(constraint_t cons)` (p. 79).

Member `kpa::constraint_isNE` (p. 84) (`constraint_t cons`, `long int *a`)

This function is only dealing with 32 bit signed integers.

It is replaced by `constraint_getNEValue(constraint_t cons)` (p. 80).

Member `kpa::constraint_isValue` (p. 85) (`constraint_t cons`)

This function was partially duplicated by `constraint_isEQ()` (p. 82).

It is replaced by `constraint_getEQValue(constraint_t cons)` (p. 78).

Member `kpa::expr_getIntegerConstantValue` (p. 61) (`expr_t expr`, `int *error_flag`)

This function is only dealing with 64 bit signed integers.

It is replaced by `expr_getIntegerConstantValue(expr_t expr)` (p. 62).

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Namespace Index

4.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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Hierarchical Index

5.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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- kpa::integer_t 118
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- kpa::RefCnt 123
- kpa::RefCount 124
 - kpa::DescriptorAcceptor 117
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 - kpa::NodeCollection 120
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 - kpa::SourceSinkAnalyzer 125
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Class Index

6.1 Class List

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File Index

7.1 File List

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Chapter 8

Module Documentation

8.1 Obtaining configuration parameters for an error

Typedefs

- typedef struct ParameterNode * **kwapi_cfgparam_t**

Functions

- **kwapi_cfgparam_t** **kwapi_cfgparam_getRootParameterList** (const char *error)
- **kwapi_cfgparam_t** **kwapi_cfgparam_getListNodeByName** (**kwapi_cfgparam_t**, const char *name)
- const char * **kwapi_cfgparam_getName** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getType** (**kwapi_cfgparam_t**)
- unsigned int **kwapi_cfgparam_getListLength** (**kwapi_cfgparam_t**)
- **kwapi_cfgparam_t** **kwapi_cfgparam_getListNodeByIndex** (**kwapi_cfgparam_t**, unsigned int idx)
- int **kwapi_cfgparam_isParameter** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getParameterValue** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getParameterValueFromList** (**kwapi_cfgparam_t** parent, const char *paramName)
- const char * **kwapi_cfgparam_getConfigurationParameter** (const char *errorId, const char *paramName)
- const char *const * **kwapi_cfgparam_getCheckerErrors** (const char *checker_id)
- const char * **ktc_error_getConfigurationParameter** (const char *errorId, const char *paramName)
- int **kwapi_cfgparam_errorIsEnabled** (const char *error_id)

8.1.1 Detailed Description

Checker configuration XML file may store parameters that checker may access using functions from this section.

```
<error id="MYDEFECT" message="my message" severity="3" enabled="true">
  <parameter name="myparameter" value="yes"/>
</error>
```

8.1.2 Typedef Documentation

8.1.2.1 typedef struct ParameterNode* kwapi_cfgparam_t

8.1.3 Function Documentation

8.1.3.1 const char* ktc_error_getConfigurationParameter (const char * *errorId*, const char * *paramName*)

8.1.3.2 int kwapi_cfgparam_errorIsEnabled (const char * *error_id*)

Check that particular error was enabled in the configuration file

Parameters

<i>error</i> _↔ <i>_id</i>	identifier of an error (the same id as in <error> tag in configuration file)
---	--

Returns

0 if error was disabled or was not present in the configuration file, 1 otherwise

8.1.3.3 `const char* const* kwapi_cfgparam_getCheckerErrors (const char * checker_id)`

Obtain a pointer to the internal array of error ids that are produced by a given checker

Parameters

<i>checker</i> _↔ <i>_id</i>	Identifier of a checker
---	-------------------------

Returns

a pointer to a zero terminated array of strings containing error identifiers or 0 if checker was not configured

8.1.3.4 `const char* kwapi_cfgparam_getConfigurationParameter (const char * errorId, const char * paramName)`

Quick access to parameters for errors that do not require parameterlist'.

Remarks

```
Essentially gets a parameter by name from a root list kwapi_cfgparam_t el = kwapi_cfgparam↔
_getRootParameterList(errorId); if (el) { return kwapi_cfgparam_get↔
ParameterValueFromList(el, paramName); } else { return 0; }
```

8.1.3.5 `unsigned int kwapi_cfgparam_getListLength (kwapi_cfgparam_t)`

Returns 0 for parameter's, list length for parameterlist's

8.1.3.6 `kwapi_cfgparam_t kwapi_cfgparam_getListNodeByIndex (kwapi_cfgparam_t, unsigned int idx)`

Returns 0 for parameters, parameter node at index idx for lists, or 0 if index is outside of bounds

8.1.3.7 `kwapi_cfgparam_t kwapi_cfgparam_getListNodeByName (kwapi_cfgparam_t, const char * name)`

Extract parameter node from a list by name,

Returns

0 if there is no parameter node with such name, or parameter node is not a parameterlist

8.1.3.8 `const char* kwapi_cfgparam_getName (kwapi_cfgparam_t)`

Get name of parameter node, or 0 if parameter has no name

8.1.3.9 `const char* kwapi_cfgparam_getParameterValue (kwapi_cfgparam_t)`

Return parameter string value for parameters, 0 for parameterlists

8.1.3.10 `const char* kwapi_cfgparam_getParameterValueFromList (kwapi_cfgparam_t parent, const char * paramName)`

Get parameter value from a parameter in the list by parameter name

Remarks

```
essentially a code: kwapi_cfgparam_t el = kwapi_cfgparam_getListNodeByName (parent);  
if (el) { return kwapi_cfgparam_getParameterValue (paramName); } else {  
return 0; }
```

8.1.3.11 `kwapi_cfgparam_t kwapi_cfgparam_getRootParameterList (const char * error)`

Get handler of root parameter list: it contains all parameter's and parameterlist's at the top level of <error> tag

8.1.3.12 `const char* kwapi_cfgparam_getType (kwapi_cfgparam_t)`

Get type of parameter node , or 0 if there is no type specified

8.1.3.13 `int kwapi_cfgparam_isParameter (kwapi_cfgparam_t)`

Returns 1 if node is parameter, 0 if it is parameterlist

8.2 MIR

Modules

- **Basic MIR types**
- **Constructors for `kpa::integer_t`**
- **Assignment operators for `kpa::integer_t`**
- **Conversion methods for `kpa::integer_t`**
- **Cast methods for `kpa::integer_t`**
- **Binary arithmetic operators for `kpa::integer_t`**
- **Unary arithmetic operators for `kpa::integer_t`**
- **Pre/post-inc/decrement operators for `kpa::integer_t`**
- **Arithmetic assignment operators for `kpa::integer_t`**
- **Relational operators for `kpa::integer_t`**
- **Binary bitwise operators for `kpa::integer_t`**
- **Bitwise assignment operators for `kpa::integer_t`**
- **Internal methods for `kpa::integer_t` (do not use)**
- **Binary operators when the left-hand side is a builtin integer and the right-hand side is a `kpa::integer_t`**
- **Extension points for Path Analysis**
- **Working with MIR nodes**
- **Working with MIR edges**
- **MIR expression trees**

Classes

- class `kpa::integer_t`
- struct `kpa::edgelterator_tag`

Functions

- `kpa::integer_t::~~integer_t ()`
Destructor of an integer.
- `bool kpa::integer_t::isValid () const`
- `bool kpa::integer_t::operator! () const`
- `void kpa::plugins_simpleNodeTraversal (function_t func)`
- `virtual unsigned kpa::NodeCollection::size () const =0`
- `virtual node_t kpa::NodeCollection::get (unsigned index) const =0`
- `virtual kpa::NodeCollection::~~NodeCollection ()`

Variables

- `int kpa::edgelterator_tag::n`
- `void * kpa::edgelterator_tag::data`

8.2.1 Detailed Description

8.2.2 Function Documentation

8.2.2.1 virtual node_t kpa::NodeCollection::get (unsigned *index*) const [pure virtual]

8.2.2.2 bool kpa::integer_t::isValid () const

Check if the integer is not an invalid integer.

Returns

a boolean stating if the integer is valid

See also

integer_t::integer_t() (p. 23)

8.2.2.3 bool kpa::integer_t::operator! () const

Boolean negation operator for **kpa::integer_t** (p. 118).

Returns

a boolean stating if the current integer is not invalid and not equal to the value zero.

8.2.2.4 void kpa::plugins_simpleNodeTraversal (function_t *func*)

8.2.2.5 virtual unsigned kpa::NodeCollection::size () const [pure virtual]

8.2.2.6 kpa::integer_t::~~integer_t ()

Destructor of an integer.

8.2.2.7 virtual kpa::NodeCollection::~~NodeCollection () [inline],[virtual]

8.2.3 Variable Documentation

8.2.3.1 void* kpa::edgelterator_tag::data

8.2.3.2 int kpa::edgelterator_tag::n

8.3 Basic MIR types

Typedefs

- typedef struct mir_tFunction * **kpa::function_t**
- typedef unsigned int **kpa::sema_t**
- typedef struct _mir_tNode * **kpa::node_t**
- typedef struct mir_tEdge * **kpa::edge_t**
- typedef union _mir_tExpression * **kpa::expr_t**
- typedef struct mir_tBasicBlock * **kpa::bb_t**
- typedef struct MemoryItem * **kpa::memitem_t**
- typedef struct NumericRange * **kpa::constraint_t**

Functions

- const char * **kpa::func_getName** (function_t func)

8.3.1 Detailed Description

Klocwork uses Medium level Intermediate Representation (MIR) of a program to detect path issues. MIR consists of control flow graph for every function. Nodes of control flow graph have information about operations performed by function. One statement of a program can be split into several MIR nodes and complicated control flow structures. MIR also provides access to semantics information for program types and variables.

8.3.2 Typedef Documentation

8.3.2.1 typedef struct mir_tBasicBlock* kpa::bb_t

Basic block descriptor type. Basic block is a sequence of nodes with the only entry node and the only exit node

8.3.2.2 typedef struct NumericRange* kpa::constraint_t

Constraint on a memory item value

8.3.2.3 typedef struct mir_tEdge* kpa::edge_t

Opaque type for description of control flow edge in MIR graph

8.3.2.4 typedef union _mir_tExpression* kpa::expr_t

Opaque type for description of MIR expression tree

8.3.2.5 typedef struct mir_tFunction* kpa::function_t

Opaque type for function description in MIR graph

8.3.2.6 typedef struct MemoryItem* kpa::memitem_t

Memory item descriptor Memory item is an abstract memory location

8.3.2.7 typedef struct _mir_tNode* kpa::node_t

Opaque type for description of one control flow node in MIR graph

8.3.2.8 typedef unsigned int kpa::sema_t

opaque descriptor type for semantic information

8.3.3 Function Documentation

8.3.3.1 const char* kpa::func_getName (function_t *func*)

Get function name from function's description

8.4 Constructors for `kpa::integer_t`

Functions

- `kpa::integer_t::integer_t ()`
- `kpa::integer_t::integer_t (signed char i)`
- `kpa::integer_t::integer_t (unsigned char i)`
- `kpa::integer_t::integer_t (signed short i)`
- `kpa::integer_t::integer_t (unsigned short i)`
- `kpa::integer_t::integer_t (signed int i)`
- `kpa::integer_t::integer_t (unsigned int i)`
- `kpa::integer_t::integer_t (signed long long i)`
- `kpa::integer_t::integer_t (unsigned long long i)`
- `kpa::integer_t::integer_t (const integer_t &other)`

8.4.1 Detailed Description

8.4.2 Function Documentation

8.4.2.1 `kpa::integer_t::integer_t ()`

Create an invalid integer.

See also

[`integer_t::isValid`](#) (p. 20)

8.4.2.2 `kpa::integer_t::integer_t (signed char i)`

Create an integer from a signed char value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.3 `kpa::integer_t::integer_t (unsigned char i)`

Create an integer from an unsigned char value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.4 `kpa::integer_t::integer_t (signed short i)`

Create an integer from a signed short value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.5 `kpa::integer_t::integer_t (unsigned short i)`

Create an integer from an unsigned short value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.6 `kpa::integer_t::integer_t (signed int i)`

Create an integer from a signed int value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.7 `kpa::integer_t::integer_t (unsigned int i)`

Create an integer from an unsigned int value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.8 `kpa::integer_t::integer_t (signed long long i)`

Create an integer from a signed long long value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.9 `kpa::integer_t::integer_t(unsigned long long i)`

Create an integer from an unsigned long long value.

Parameters

<i>i</i>	the value to assign to this integer
----------	-------------------------------------

8.4.2.10 `kpa::integer_t::integer_t(const integer_t & other)`

Create an integer from another integer (copy constructor).

Parameters

<i>other</i>	the integer to copy
--------------	---------------------

8.5 Assignment operators for `kpa::integer_t`

Functions

- `integer_t & kpa::integer_t::operator=` (signed char *i*)
- `integer_t & kpa::integer_t::operator=` (unsigned char *i*)
- `integer_t & kpa::integer_t::operator=` (signed short *i*)
- `integer_t & kpa::integer_t::operator=` (unsigned short *i*)
- `integer_t & kpa::integer_t::operator=` (signed int *i*)
- `integer_t & kpa::integer_t::operator=` (unsigned int *i*)
- `integer_t & kpa::integer_t::operator=` (signed long long *i*)
- `integer_t & kpa::integer_t::operator=` (unsigned long long *i*)
- `integer_t & kpa::integer_t::operator=` (const `integer_t` &other)

8.5.1 Detailed Description

8.5.2 Function Documentation

8.5.2.1 `integer_t& kpa::integer_t::operator=` (signed char *i*)

Assign a signed char value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.2 `integer_t& kpa::integer_t::operator=` (unsigned char *i*)

Assign an unsigned char value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.3 `integer_t& kpa::integer_t::operator=` (signed short *i*)

Assign a signed short value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.4 `integer_t& kpa::integer_t::operator= (unsigned short i)`

Assign an unsigned short value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.5 `integer_t& kpa::integer_t::operator= (signed int i)`

Assign a signed int value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.6 `integer_t& kpa::integer_t::operator= (unsigned int i)`

Assign an unsigned int value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.7 `integer_t& kpa::integer_t::operator= (signed long long i)`

Assign a signed long long value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.8 `integer_t& kpa::integer_t::operator= (unsigned long long i)`

Assign an unsigned long long value to an integer.

Parameters

<i>i</i>	the value to assign to the integer
----------	------------------------------------

Returns

a reference to 'this' to ease chaining.

8.5.2.9 `integer_t& kpa::integer_t::operator= (const integer_t & other)`

Assign the value of an integer to 'this' integer.

Parameters

<i>other</i>	the integer to copy
--------------	---------------------

Returns

a reference to 'this' to ease chaining.

8.6 Conversion methods for `kpa::integer_t`

Functions

- long long `kpa::integer_t::getInt64` () const
- unsigned long long `kpa::integer_t::getUInt64` () const
- char * `kpa::integer_t::toCharPtr` () const

8.6.1 Detailed Description

8.6.2 Function Documentation

8.6.2.1 long long `kpa::integer_t::getInt64` () const

Get the integer value as an int64 type.

Returns

the integer value as an int64 type with the following exceptions:

- If the value is bigger than `INT64_MAX` ('overflow'), then `INT64_MAX` is returned.
- If the value is smaller than `INT64_MIN` ('underflow'), then `INT64_MIN` is returned.
- If the value is invalid, then 0 is returned.

8.6.2.2 unsigned long long `kpa::integer_t::getUInt64` () const

Get the integer value as an unsigned int64 type.

Returns

the integer value as an unsigned int64 type with the following exceptions:

- If the value is bigger than `UINT64_MAX` ('overflow'), then `UINT64_MAX` is returned.
- If the value is smaller than 0 ('underflow'), then 0 is returned.
- If the value is invalid, then 0 is returned.

8.6.2.3 char* `kpa::integer_t::toCharPtr` () const

Get a C string representing the decimal number in the integer. It is the responsibility of the caller to free the allocated memory. This is useful for error messages.

Returns

a C string allocated on the heap representing the decimal number in the integer.

8.7 Cast methods for `kpa::integer_t`

Functions

- `integer_t kpa::integer_t::castToType (sema_t si) const`
- `integer_t kpa::integer_t::castToType (memitem_t mi) const`
- `integer_t kpa::integer_t::castToType (expr_t expr) const`

8.7.1 Detailed Description

8.7.2 Function Documentation

8.7.2.1 `integer_t kpa::integer_t::castToType (sema_t si) const`

Cast an integer value to the type of the provided semantic information.

Parameters

<i>si</i>	the semantic information describing the target type.
-----------	--

Returns

the integer value casted to the type described by `si`. If the conversion failed, then the invalid integer is returned.

8.7.2.2 `integer_t kpa::integer_t::castToType (memitem_t mi) const`

Cast an integer value to the type of the provided memory item.

Parameters

<i>mi</i>	the memory item providing the target type
-----------	---

Returns

the integer value casted to the type derived from `mi`. If the conversion failed, then the invalid integer is returned.

8.7.2.3 `integer_t kpa::integer_t::castToType (expr_t expr) const`

Cast an integer value to the type of the provided expression.

Parameters

<i>expr</i>	the expression providing the target type.
-------------	---

Returns

the integer value casted to the type derived from `expr`. If the conversion failed, then the invalid integer is returned.

8.8 Binary arithmetic operators for `kpa::integer_t`

Functions

- `integer_t kpa::integer_t::operator+` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator-` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator*` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator/` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator%` (const integer_t &rhs) const

8.8.1 Detailed Description

8.8.2 Function Documentation

8.8.2.1 `integer_t kpa::integer_t::operator% (const integer_t & rhs) const`

Modulo operator between integers.

Parameters

<i>rhs</i>	the integer in the right-hand side of the modulo operator
------------	---

Returns

an integer that represents the remainder of the division of the current integer by the right-hand side. An invalid integer is returned if the modulo cannot be performed (in particular, if the right-hand side has the value 0).

8.8.2.2 `integer_t kpa::integer_t::operator* (const integer_t & rhs) const`

Multiplication operator between integers.

Parameters

<i>rhs</i>	the integer in the right-hand side of the multiplication operator
------------	---

Returns

an integer that represents the multiplication of the current integer by the right-hand side. An invalid integer is returned if the multiplication cannot be performed.

8.8.2.3 `integer_t kpa::integer_t::operator+ (const integer_t & rhs) const`

Addition operator between integers.

Parameters

<i>rhs</i>	the integer in the right-hand side of the addition operator
------------	---

Returns

an integer that represents the addition of the current integer with the right-hand side. An invalid integer is returned if the addition cannot be performed.

8.8.2.4 `integer_t kpa::integer_t::operator- (const integer_t & rhs) const`

Subtraction operator between integers.

Parameters

<i>rhs</i>	the integer in the right-hand side of the subtraction operator
------------	--

Returns

an integer that represents the subtraction of the right-hand side from the current integer. An invalid integer is returned if the subtraction cannot be performed.

8.8.2.5 `integer_t kpa::integer_t::operator/ (const integer_t & rhs) const`

Division operator between integers.

Parameters

<i>rhs</i>	the integer in the right-hand side of the division operator
------------	---

Returns

an integer that represents the division of the current integer by the right-hand side. An invalid integer is returned if the division cannot be performed (in particular, if the right-hand side has the value 0).

8.9 Unary arithmetic operators for `kpa::integer_t`

Functions

- `integer_t kpa::integer_t::operator- () const`
- `integer_t kpa::integer_t::operator+ () const`
- `integer_t kpa::integer_t::operator~ () const`

8.9.1 Detailed Description

8.9.2 Function Documentation

8.9.2.1 `integer_t kpa::integer_t::operator+ () const`

Unary positive operator for an integer.

Returns

a copy of the current integer.

8.9.2.2 `integer_t kpa::integer_t::operator- () const`

Unary minus operator for an integer.

Returns

an integer with the same absolute value as the current integer, but with the opposite sign. An invalid integer is returned if the operation cannot be performed.

8.9.2.3 `integer_t kpa::integer_t::operator~ () const`

Unary bitwise complement operator for an integer.

Returns

an integer that represents the bitwise complement of the current integer. An invalid integer is returned if the operation cannot be performed.

8.10 Pre/post-inc/decrement operators for kpa::integer_t

Functions

- `integer_t & kpa::integer_t::operator++ ()`
- `integer_t kpa::integer_t::operator++ (int)`
- `integer_t & kpa::integer_t::operator-- ()`
- `integer_t kpa::integer_t::operator-- (int)`

8.10.1 Detailed Description

8.10.2 Function Documentation

8.10.2.1 `integer_t& kpa::integer_t::operator++ ()`

Pre-increment operator for an integer. After the call to this method, the integer will be incremented by one.

Returns

a reference to the current integer that has been incremented. An invalid integer is returned if the operation cannot be performed.

8.10.2.2 `integer_t kpa::integer_t::operator++ (int)`

Post-increment operator for an integer. After the call to this method, the integer will be incremented by one.

Returns

a copy of the current integer before it was incremented. An invalid integer is returned if the operation cannot be performed.

8.10.2.3 `integer_t& kpa::integer_t::operator-- ()`

Pre-decrement operator for an integer. After the call to this method, the integer will be decremented by one.

Returns

a reference to the current integer that has been decremented. An invalid integer is returned if the operation cannot be performed.

8.10.2.4 `integer_t kpa::integer_t::operator-- (int)`

Post-decrement operator for an integer. After the call to this method, the integer will be decremented by one.

Returns

a copy of the current integer before it was decremented. An invalid integer is returned if the operation cannot be performed.

8.11 Arithmetic assignment operators for `kpa::integer_t`

Functions

- void `kpa::integer_t::operator+=` (const integer_t &rhs)
- void `kpa::integer_t::operator-=` (const integer_t &rhs)
- void `kpa::integer_t::operator*=` (const integer_t &rhs)
- void `kpa::integer_t::operator/=` (const integer_t &rhs)
- void `kpa::integer_t::operator%=&` (const integer_t &rhs)

8.11.1 Detailed Description

8.11.2 Function Documentation

8.11.2.1 void `kpa::integer_t::operator%=&` (const integer_t & rhs)

Modulo assignment operator for `kpa::integer_t` (p. 118). After the call to this method, the current integer represents the remainder of the division of the old value by the right-hand side. The resulting integer may become invalid if the modulo cannot be performed (e.g. if the right-hand side is the integer zero).

Parameters

<i>rhs</i>	the integer in the right-hand side of the modulo assignment operator
------------	--

8.11.2.2 void `kpa::integer_t::operator*=` (const integer_t & rhs)

Multiplication assignment operator for `kpa::integer_t` (p. 118). The call to this method multiplies the current integer by the right-hand side. The resulting integer may become invalid if the multiplication cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the multiplication assignment operator
------------	--

8.11.2.3 void `kpa::integer_t::operator+=` (const integer_t & rhs)

Addition assignment operator for `kpa::integer_t` (p. 118). The call to this method adds the right-hand side to the current integer. The resulting integer may become invalid if the addition cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the addition assignment operator
------------	--

8.11.2.4 `void kpa::integer_t::operator-=(const integer_t & rhs)`

Subtraction assignment operator for `kpa::integer_t` (p. 118). The call to this method subtracts the right-hand side from the current integer. The resulting integer may become invalid if the subtraction cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the subtraction assignment operator
------------	---

8.11.2.5 `void kpa::integer_t::operator/=(const integer_t & rhs)`

Division assignment operator for `kpa::integer_t` (p. 118). The call to this method divides the current integer by the right-hand side. The resulting integer may become invalid if the division cannot be performed (e.g. if the right-hand side is the integer zero).

Parameters

<i>rhs</i>	the integer in the right-hand side of the division assignment operator
------------	--

8.12 Relational operators for `kpa::integer_t`

Functions

- bool `kpa::integer_t::operator>` (const integer_t &rhs) const
- bool `kpa::integer_t::operator<` (const integer_t &rhs) const
- bool `kpa::integer_t::operator>=` (const integer_t &rhs) const
- bool `kpa::integer_t::operator<=` (const integer_t &rhs) const
- bool `kpa::integer_t::operator==` (const integer_t &rhs) const
- bool `kpa::integer_t::operator!=` (const integer_t &rhs) const

8.12.1 Detailed Description

8.12.2 Function Documentation

8.12.2.1 bool `kpa::integer_t::operator!=` (const integer_t & rhs) const

Check if the current integer is not equal to the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is not equal to the right-hand side. Note that invalid integers are considered equal to each other.

8.12.2.2 bool `kpa::integer_t::operator<` (const integer_t & rhs) const

Check if the current integer is smaller than the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is smaller than the right-hand side. Note that an invalid integer is considered to be the smallest `kpa::integer_t` (p. 118) possible when comparing `integer_t` (p. 118).

8.12.2.3 bool `kpa::integer_t::operator<=` (const integer_t & rhs) const

Check if the current integer is smaller or equal than the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is smaller or equal than the right-hand side. Note that an invalid integer is considered to be the smallest `kpa::integer_t` (p. 118) possible when comparing `integer_t` (p. 118).

8.12.2.4 `bool kpa::integer_t::operator==(const integer_t & rhs) const`

Check if the current integer is equal to the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is equal to the right-hand side. Note that invalid integers are considered equal to each other.

8.12.2.5 `bool kpa::integer_t::operator>(const integer_t & rhs) const`

Check if the current integer is greater than the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is greater than the right-hand side. Note that an invalid integer is considered to be the smallest `kpa::integer_t` (p. 118) possible when comparing `integer_t` (p. 118).

8.12.2.6 `bool kpa::integer_t::operator>=(const integer_t & rhs) const`

Check if the current integer is greater or equal than the right-hand side.

Parameters

<i>rhs</i>	the integer in the right-hand side of the comparison
------------	--

Returns

a boolean stating if the current integer is greater or equal than the right-hand side. Note that an invalid integer is considered to be the smallest **kpa::integer_t** (p. 118) possible when comparing **integer_t** (p. 118).

8.13 Binary bitwise operators for `kpa::integer_t`

Functions

- `integer_t kpa::integer_t::operator<<` (int shift) const
- `integer_t kpa::integer_t::operator>>` (int shift) const
- `integer_t kpa::integer_t::operator<<` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator>>` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator&` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator|` (const integer_t &rhs) const
- `integer_t kpa::integer_t::operator^` (const integer_t &rhs) const

8.13.1 Detailed Description

8.13.2 Function Documentation

8.13.2.1 `integer_t kpa::integer_t::operator& (const integer_t & rhs) const`

Bitwise AND between `kpa::integer_t` (p. 118).

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

Returns

an integer representing the result of the bitwise AND between the current integer and the right-hand side. An invalid integer is returned if the operation cannot be performed.

8.13.2.2 `integer_t kpa::integer_t::operator<< (int shift) const`

Left shift a `kpa::integer_t` (p. 118) by a number of bits.

Parameters

<i>shift</i>	the number of bits to shift left the current integer
--------------	--

Returns

an integer representing the current integer shifted to the left by the right-hand side. An invalid integer is returned if the shift cannot be performed.

8.13.2.3 `integer_t kpa::integer_t::operator<< (const integer_t & rhs) const`

Left shift a `kpa::integer_t` (p. 118) by a number of bits.

Parameters

<i>rhs</i>	an integer that represents the number of bits to shift left the current integer
------------	---

Returns

an integer representing the current integer shifted to the left by the right-hand side. An invalid integer is returned if the shift cannot be performed.

8.13.2.4 integer_t kpa::integer_t::operator>> (int shift) const

Right shift a **kpa::integer_t** (p. 118) by a number of bits.

Parameters

<i>shift</i>	the number of bits to shift right the current integer
--------------	---

Returns

an integer representing the current integer shifted to the right by the right-hand side. An invalid integer is returned if the shift cannot be performed.

8.13.2.5 integer_t kpa::integer_t::operator>> (const integer_t & rhs) const

Right shift a **kpa::integer_t** (p. 118) by a number of bits.

Parameters

<i>rhs</i>	an integer that represents the number of bits to shift right the current integer
------------	--

Returns

an integer representing the current integer shifted to the right by the right-hand side. An invalid integer is returned if the shift cannot be performed.

8.13.2.6 integer_t kpa::integer_t::operator^ (const integer_t & rhs) const

Bitwise XOR between **kpa::integer_t** (p. 118).

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

Returns

an integer representing the result of the bitwise XOR between the current integer and the right-hand side. An invalid integer is returned if the operation cannot be performed.

8.13.2.7 `integer_t kpa::integer_t::operator| (const integer_t & rhs) const`

Bitwise OR between `kpa::integer_t` (p. 118).

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

Returns

an integer representing the result of the bitwise OR between the current integer and the right-hand side. An invalid integer is returned if the operation cannot be performed.

8.14 Bitwise assignment operators for `kpa::integer_t`

Functions

- void `kpa::integer_t::operator<<=` (int shift)
- void `kpa::integer_t::operator>>=` (int shift)
- void `kpa::integer_t::operator&=` (const integer_t &rhs)
- void `kpa::integer_t::operator|=` (const integer_t &rhs)
- void `kpa::integer_t::operator^=` (const integer_t &rhs)

8.14.1 Detailed Description

8.14.2 Function Documentation

8.14.2.1 void `kpa::integer_t::operator&=` (const integer_t & rhs)

Bitwise AND assignment by a `kpa::integer_t` (p. 118). After a call to this operator, the current integer will be the result of the bitwise AND between its old value and the value specified in the right-hand side. It becomes an invalid integer if the operation cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

8.14.2.2 void `kpa::integer_t::operator<<=` (int *shift*)

Left shift assignment by a number of bits. After a call to this operator, the current integer will be the result of the left shift of its old value by the number of bits specified in the shift. It becomes an invalid integer if the shift cannot be performed.

Parameters

<i>shift</i>	the number of bits to shift left the current integer
--------------	--

8.14.2.3 void `kpa::integer_t::operator>>=` (int *shift*)

Right shift assignment by a number of bits. After a call to this operator, the current integer will be the result of the right shift of its old value by the number of bits specified in the shift. It becomes an invalid integer if the shift cannot be performed.

Parameters

<i>shift</i>	the number of bits to shift right the current integer
--------------	---

8.14.2.4 `void kpa::integer_t::operator^=(const integer_t & rhs)`

Bitwise XOR assignment by a `kpa::integer_t` (p. 118). After a call to this operator, the current integer will be the result of the bitwise XOR between its old value and the value specified in the right-hand side. It becomes an invalid integer if the operation cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

8.14.2.5 `void kpa::integer_t::operator|=(const integer_t & rhs)`

Bitwise OR assignment by a `kpa::integer_t` (p. 118). After a call to this operator, the current integer will be the result of the bitwise OR between its old value and the value specified in the right-hand side. It becomes an invalid integer if the operation cannot be performed.

Parameters

<i>rhs</i>	the integer in the right-hand side of the operation
------------	---

8.15 Internal methods for `kpa::integer_t` (do not use)

Functions

- void `kpa::integer_t::setPimpl` (void *x)
- const void * `kpa::integer_t::getPimpl` () const

8.15.1 Detailed Description

8.15.2 Function Documentation

8.15.2.1 `const void* kpa::integer_t::getPimpl () const`

Note

Internal method. Do not use this method.

8.15.2.2 `void kpa::integer_t::setPimpl (void * x)`

Note

Internal method. Do not use this method.

8.16 Binary operators when the left-hand side is a builtin integer and the right-hand side is a kpa::integer_t

Macros

- #define **DECLARE_INT_OP_INTEGER_T**(__X_OP__, __RETURN_TYPE__)

Functions

- integer_t **kpa::operator+** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator+** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator+** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator+** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator-** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator-** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator-** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator-** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator*** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator*** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator*** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator*** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator/** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator/** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator/** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator/** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator%** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator%** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator%** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator%** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator|** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator|** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator|** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator|** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator&** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator&** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator&** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator&** (const unsigned int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator^** (const signed long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator^** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator^** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator^** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const unsigned long long lhs_const, const integer_t &rhs)

- `bool kpa::operator<` (const unsigned int lhs_const, const integer_t &rhs)
- `bool kpa::operator>` (const signed long long lhs_const, const integer_t &rhs)
- `bool kpa::operator>` (const signed int lhs_const, const integer_t &rhs)
- `bool kpa::operator>` (const unsigned long long lhs_const, const integer_t &rhs)
- `bool kpa::operator>` (const unsigned int lhs_const, const integer_t &rhs)
- `bool kpa::operator<=` (const signed long long lhs_const, const integer_t &rhs)
- `bool kpa::operator<=` (const signed int lhs_const, const integer_t &rhs)
- `bool kpa::operator<=` (const unsigned long long lhs_const, const integer_t &rhs)
- `bool kpa::operator<=` (const unsigned int lhs_const, const integer_t &rhs)
- `bool kpa::operator>=` (const signed long long lhs_const, const integer_t &rhs)
- `bool kpa::operator>=` (const signed int lhs_const, const integer_t &rhs)
- `bool kpa::operator>=` (const unsigned long long lhs_const, const integer_t &rhs)
- `bool kpa::operator>=` (const unsigned int lhs_const, const integer_t &rhs)

8.16.1 Detailed Description

8.16.2 Macro Definition Documentation

8.16.2.1 `#define DECLARE_INT_OP_INTEGER_T(__X_OP__, __RETURN_TYPE__)`

Value:

```
extern KWAPI_DECLARE_CPP(__RETURN_TYPE__) operator __X_OP__ (const signed long long lhs_const, const
integer_t& rhs); \
extern KWAPI_DECLARE_CPP(__RETURN_TYPE__) operator __X_OP__ (const signed int lhs_const, const integer_t&
rhs); \
extern KWAPI_DECLARE_CPP(__RETURN_TYPE__) operator __X_OP__ (const unsigned long long lhs_const, const
integer_t& rhs); \
extern KWAPI_DECLARE_CPP(__RETURN_TYPE__) operator __X_OP__ (const unsigned int lhs_const, const integer_t&
rhs);
```

The following macro is used to declare all the operators of the form BUILTIN_INTEGER OP `kpa::integer_t` (p. 118).

E.g. the following case requires these declarations:

```
int x = 1;
integer_t wi = 2;
if (x < wi) { } // This requires definition of the operator < (int, integer_t)
```

8.16.3 Function Documentation

8.16.3.1 `bool kpa::operator!= (const signed long long lhs_const, const integer_t & rhs)`

8.16.3.2 `bool kpa::operator!= (const signed int lhs_const, const integer_t & rhs)`

8.16.3.3 `bool kpa::operator!= (const unsigned long long lhs_const, const integer_t & rhs)`

8.16.3.4 `bool kpa::operator!= (const unsigned int lhs_const, const integer_t & rhs)`

8.16.3.5 `integer_t kpa::operator%(const signed long long lhs_const, const integer_t & rhs)`

8.16 Binary operators when the left-hand side is a builtin integer and the right-hand side is a kpa::integer

- 8.16.3.6 `integer_t kpa::operator%(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.7 `integer_t kpa::operator%(const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.8 `integer_t kpa::operator%(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.9 `integer_t kpa::operator&(const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.10 `integer_t kpa::operator&(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.11 `integer_t kpa::operator&(const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.12 `integer_t kpa::operator&(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.13 `integer_t kpa::operator*(const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.14 `integer_t kpa::operator*(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.15 `integer_t kpa::operator*(const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.16 `integer_t kpa::operator*(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.17 `integer_t kpa::operator+(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.18 `integer_t kpa::operator+(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.19 `integer_t kpa::operator+(const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.20 `integer_t kpa::operator+(const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.21 `integer_t kpa::operator-(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.22 `integer_t kpa::operator-(const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.23 `integer_t kpa::operator-(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.24 `integer_t kpa::operator-(const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.25 `integer_t kpa::operator/(const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.26 `integer_t kpa::operator/(const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.27 `integer_t kpa::operator/(const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.28 `integer_t kpa::operator/(const unsigned long long lhs_const, const integer_t & rhs)`

- 8.16.3.29 `bool kpa::operator< (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.30 `bool kpa::operator< (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.31 `bool kpa::operator< (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.32 `bool kpa::operator< (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.33 `bool kpa::operator<= (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.34 `bool kpa::operator<= (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.35 `bool kpa::operator<= (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.36 `bool kpa::operator<= (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.37 `bool kpa::operator== (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.38 `bool kpa::operator== (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.39 `bool kpa::operator== (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.40 `bool kpa::operator== (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.41 `bool kpa::operator> (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.42 `bool kpa::operator> (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.43 `bool kpa::operator> (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.44 `bool kpa::operator> (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.45 `bool kpa::operator>= (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.46 `bool kpa::operator>= (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.47 `bool kpa::operator>= (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.48 `bool kpa::operator>= (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.49 `integer_t kpa::operator^ (const signed long long lhs_const, const integer_t & rhs)`
- 8.16.3.50 `integer_t kpa::operator^ (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.51 `integer_t kpa::operator^ (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.52 `integer_t kpa::operator^ (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.53 `integer_t kpa::operator| (const signed int lhs_const, const integer_t & rhs)`
- 8.16.3.54 `integer_t kpa::operator| (const unsigned int lhs_const, const integer_t & rhs)`
- 8.16.3.55 `integer_t kpa::operator| (const unsigned long long lhs_const, const integer_t & rhs)`
- 8.16.3.56 `integer_t kpa::operator| (const signed long long lhs_const, const integer_t & rhs)`

8.17 Extension points for Path Analysis

Typedefs

- typedef void(* **kpa::functionHook_t**) (function_t)

Functions

- void **kpa::registerFunctionHook** (functionHook_t function_hook)
- void **kpa::registerKBGeneratorFunctionHook** (functionHook_t function_hook)

8.17.1 Detailed Description

8.17.2 Typedef Documentation

8.17.2.1 typedef void(* **kpa::functionHook_t**) (function_t)

API hook type: 'for each function'

8.17.3 Function Documentation

8.17.3.1 void **kpa::registerFunctionHook** (**functionHook_t** *function_hook*)

Hook function to analyze each function in the source code

8.17.3.2 void **kpa::registerKBGeneratorFunctionHook** (**functionHook_t** *function_hook*)

Hook function to create knowledge base for each function in the source code

8.18 Working with MIR nodes

Modules

- **Checking types of MIR node**
- **Checking additional node properties**

Functions

- `expr_t kpa::node_getReadExpression (node_t n)`
- `expr_t kpa::node_getWrittenExpression (node_t n)`
- `int kpa::node_getOutDegree (node_t node)`
- `int kpa::node_getInDegree (node_t node)`

8.18.1 Detailed Description

8.18.2 Function Documentation

8.18.2.1 `int kpa::node_getInDegree (node_t node)`

Get number of edges coming to node

8.18.2.2 `int kpa::node_getOutDegree (node_t node)`

Get number of edges outgoing from node

8.18.2.3 `expr_t kpa::node_getReadExpression (node_t n)`

Get an expression tree for right hand side of an assignment in node

8.18.2.4 `expr_t kpa::node_getWrittenExpression (node_t n)`

Get an expression tree for left hand side of an assignment in node

Returns

- NULL if there is no left hand side expression in MIR;
- expression tree for temporary variable if expression is complex and requires more than one MIR node
 - Example1:
`a+b+c` will have 2 MIR nodes `temp=a+b;` `temp+c;`
node_getReadExpression() (p. 52) will return expression tree "temp" for the first node and NULL for the second
 - Example2:
`a[b+c]=f()` will have 2 MIR nodes `temp=b+c;` `a[temp]=f();`
node_getReadExpression() (p. 52) will return expression tree "temp" for the first node and "a[temp]" for the second.
- expression tree for the left hand side of an assignment if there is a left hand side in the node

8.19 Checking types of MIR node

Functions

- int **kpa::node_isExpression** (node_t node)
- int **kpa::node_isSwitch** (node_t node)
- int **kpa::node_isConditionalBranch** (node_t node)
- int **kpa::node_isLeaf** (node_t node)

8.19.1 Detailed Description

8.19.2 Function Documentation

8.19.2.1 int kpa::node_isConditionalBranch (node_t node)

Check if node is 'if' branching node

8.19.2.2 int kpa::node_isExpression (node_t node)

Check whether node is a single-assignment expression

8.19.2.3 int kpa::node_isLeaf (node_t node)

Check if node is leaf node in the control-flow graph (i.e. has no outgoing edges)

8.19.2.4 int kpa::node_isSwitch (node_t node)

Check if node is a switch header node

8.20 Checking additional node properties

Functions

- int **kpa::node_isReturn** (node_t node)
- int **kpa::node_isBreak** (node_t node)
- int **kpa::node_isContinue** (node_t node)
- int **kpa::node_isInitialization** (node_t node)
- int **kpa::node_isThrow** (node_t node)

8.20.1 Detailed Description

8.20.2 Function Documentation

8.20.2.1 int kpa::node_isBreak (node_t node)

Check if node is a 'break' statement

8.20.2.2 int kpa::node_isContinue (node_t node)

Check if node is a 'continue' statement

8.20.2.3 int kpa::node_isInitialization (node_t node)

Check if node is an initialization

8.20.2.4 int kpa::node_isReturn (node_t node)

Check if node is 'return' statement

8.20.2.5 int kpa::node_isThrow (node_t node)

Check if node is a 'throw' statement

8.21 Working with MIR edges

Classes

- struct **kpa::edgelterator_tag**

Typedefs

- typedef struct **kpa::edgelterator_tag** **kpa::edgelterator_t**

Functions

- **edgelterator_t kpa::node_getInEdgeSet** (node_t node)
- **edgelterator_t kpa::node_getOutEdgeSet** (node_t node)
- **int kpa::edgelterator_valid** (edgelterator_t it)
- **void kpa::edgelterator_next** (edgelterator_t *it)
- **edge_t kpa::edgelterator_value** (edgelterator_t it)
- **int kpa::edge_getKind** (edge_t edge)
- **node_t kpa::edge_getStartNode** (edge_t edge)
- **node_t kpa::edge_getEndNode** (edge_t edge)

- **const int kpa::EDGE_TRUE**
- **const int kpa::EDGE_FALSE**
- **const int kpa::EDGE_CONDITIONAL**
- **const int kpa::EDGE_UNCONDITIONAL**

8.21.1 Detailed Description

8.21.2 Typedef Documentation

8.21.2.1 typedef struct **kpa::edgelterator_tag** **kpa::edgelterator_t**

8.21.3 Function Documentation

8.21.3.1 **node_t kpa::edge_getEndNode** (*edge_t edge*)

Get end node of the edge

8.21.3.2 **int kpa::edge_getKind** (*edge_t edge*)

Get edge kind

8.21.3.3 **node_t kpa::edge_getStartNode** (*edge_t edge*)

Get start node of the edge

8.21.3.4 void kpa::edgeIterator_next (edgeIterator_t * it)

Get next edge in the edge set pointed by iterator

8.21.3.5 int kpa::edgeIterator_valid (edgeIterator_t it)

Check if iterator points to valid edge in the edges set.

8.21.3.6 edge_t kpa::edgeIterator_value (edgeIterator_t it)

Get edge from edgeset, to which iterator currently points Typical edge set access code would look like this: `edge_t ei; for (ei = node_getInEdgeSet(node); edgeIterator_valid(ei); edgeIterator_next(&ei)) { edge_t current_edge = edgeIterator_value(ei); }`

8.21.3.7 edgeIterator_t kpa::node_getInEdgeSet (node_t node)

Get edge set iterator for edges coming to node

8.21.3.8 edgeIterator_t kpa::node_getOutEdgeSet (node_t node)

Get edge set iterator for edges outgoing from node

8.21.4 Variable Documentation**8.21.4.1 const int kpa::EDGE_CONDITIONAL**

edge representing conditional branch of 'switch' statement

8.21.4.2 const int kpa::EDGE_FALSE

edge representing false branch of conditional statement

8.21.4.3 const int kpa::EDGE_TRUE

MirEdgeKinds Edge kinds edge representing true branch of conditional statement

8.21.4.4 const int kpa::EDGE_UNCONDITIONAL

edge that is always traversed if its start node is executed

8.22 MIR expression trees

Modules

- **Operation codes in MIR expressions**
- **Working with memory items**
- **Constraints on memory item values**
- **Positions in MIR**
- **Trace and events**
- **Issue reporting functions**
- **Semantic information in MIR**

Classes

- class **kpa::NodeCollection**

Typedefs

- typedef Ptr< NodeCollection > **kpa::NodeCollectionPtr**

Functions

- int **kpa::expr_isCallTo** (expr_t mir_expr, const char *func_name)
- int **kpa::expr_isCallToQualified** (expr_t mir_expr, const char *func_name)
- const char * **kpa::expr_getCallName** (expr_t expr)
- const char * **kpa::expr_getCallQualifiedName** (expr_t expr)
- const char * **kpa::expr_getCallFBKBName** (expr_t expr)
- int **kpa::expr_getNumberOfArguments** (expr_t call_expr)
- expr_t **kpa::expr_getCallArgument** (expr_t call_expr, int argnum)
- memitem_t **kpa::expr_getMemitem** (expr_t mir_expr)
- int **kpa::expr_isVariable** (expr_t expr)
- int **kpa::expr_isFunction** (expr_t expr)
- int **kpa::expr_isConstantValue** (expr_t expr)
- int **kpa::expr_isIntegerConstant** (expr_t expr)
- long long **kpa::expr_getIntegerConstantValue** (expr_t expr, int *error_flag)
- integer_t **kpa::expr_getIntegerConstantValue** (expr_t expr)
- int **kpa::expr_isStringConstant** (expr_t expr)
- char * **kpa::expr_getStringConstantValue** (expr_t expr)
- int **kpa::expr_isFloatConstant** (expr_t expr)
- long double **kpa::expr_getFloatConstantValue** (expr_t expr, int *error_flag)
- int **kpa::expr_isSizeofConstant** (expr_t expr)
- int **kpa::expr_getSizeofConstantValue** (expr_t expr, int *error_flag)
- int **kpa::expr_isAddress** (expr_t expr)
- int **kpa::expr_isIndex** (expr_t expr)
- int **kpa::expr_isDereference** (expr_t expr)
- int **kpa::expr_isField** (expr_t expr)
- int **kpa::expr_isMember** (expr_t expr)
- int **kpa::expr_isCall** (expr_t expr)
- int **kpa::expr_isBinaryOperation** (expr_t expr)
- int **kpa::expr_isUnaryOperation** (expr_t expr)
- int **kpa::expr_isTemporaryRegister** (expr_t expr)

- NodeCollectionPtr **kpa::getDefinitionNodeForTemporary** (expr_t temp, node_t n)
- int **kpa::expr_isParameter** (expr_t expr)
- expr_t **kpa::expr_getUnaryOperand** (expr_t unary_expr)
- expr_t **kpa::expr_getBinaryOperand1** (expr_t binary_expr)
- expr_t **kpa::expr_getBinaryOperand2** (expr_t binary_expr)
- expr_t **kpa::expr_getAddressed** (expr_t addr_expr)
- int **kpa::expr_getParameterNumber** (expr_t param_expr)
- expr_t **kpa::expr_getDereferenced** (expr_t deref_expr)
- expr_t **kpa::expr_getIndexBase** (expr_t index_expr)
- expr_t **kpa::expr_getIndexOffset** (expr_t index_expr)
- constraint_t **kpa::expr_getOffsetValue** (node_t node, expr_t index_expr, int *error_flag)
- expr_t **kpa::expr_getFieldBase** (expr_t field_expr)
- expr_t **kpa::expr_getFieldMember** (expr_t field_expr)
- expr_t **kpa::expr_getCalled** (expr_t call_expr)

8.22.1 Detailed Description

8.22.2 Typedef Documentation

8.22.2.1 typedef Ptr<NodeCollection> kpa::NodeCollectionPtr

8.22.3 Function Documentation

8.22.3.1 expr_t kpa::expr_getAddressed (expr_t *addr_expr*)

Get addressed expression from ampersand operation. I.e. for expression '&e', returns expression 'e'. If expression is not an operation of address taking, returns 0.

8.22.3.2 expr_t kpa::expr_getBinaryOperand1 (expr_t *binary_expr*)

Get first operand of a binary operation

8.22.3.3 expr_t kpa::expr_getBinaryOperand2 (expr_t *binary_expr*)

Get second operand of a binary operation

8.22.3.4 expr_t kpa::expr_getCallArgument (expr_t *call_expr*, int *argnum*)

Get expression for an actual argument of a call

Parameters

<i>call_expr</i>	call expression to extract actual argument from
<i>argnum</i>	number of an argument (counted from 1)

Returns

actual argument expression or 0 if `call_expr` is not a call expression or argnum exceeds number of actual arguments in a call expression

8.22.3.5 `expr_t kpa::expr_getCalled (expr_t call_expr)`

Return called expression of a call (usually a function or method name but may be variable (pointer to function) or field expression, index expression etc)

Returns

0 if '`call_expr`' is not a call expression

8.22.3.6 `const char* kpa::expr_getCallFBKBName (expr_t expr)`

get name of the called function for use with FBKB

Returns

FBKB name of the called function if '`expr`' is a function call and 0 otherwise

8.22.3.7 `const char* kpa::expr_getCallName (expr_t expr)`

get name of the called function

Returns

name of the called function if '`expr`' is a function call and 0 otherwise

8.22.3.8 `const char* kpa::expr_getCallQualifiedName (expr_t expr)`

get fully qualified name of the called function

Returns

name of the called function if '`expr`' is a function call and 0 otherwise

8.22.3.9 `expr_t kpa::expr_getDereferenced (expr_t deref_expr)`

Return dereferenced expression, i.e. for '`*p`', return '`p`'

Returns

derefernced expression, or 0 if '`deref_expr`' is not a dereference

8.22.3.10 `expr_t kpa::expr_getFieldBase (expr_t field_expr)`

Return base expression of the field expression, i.e. for 'a->b', return expression for 'a'

8.22.3.11 `expr_t kpa::expr_getFieldMember (expr_t field_expr)`

Return member expression of the field expression, i.e. for 'a->b', return expression for 'b'

8.22.3.12 `long double kpa::expr_getFloatConstantValue (expr_t expr, int * error_flag)`

Get value of constant of float or double type

Parameters

<i>expr</i>	float constant expression
<i>error_flag</i>	out parameter: set to 1 if 'expr' is not a float constant

Returns

float constant value

8.22.3.13 `expr_t kpa::expr_getIndexBase (expr_t index_expr)`

Return base pointer for index expression

Returns

An expression of base pointer, or 0 if 'index_expr' is not an index expression

8.22.3.14 `expr_t kpa::expr_getIndexOffset (expr_t index_expr)`

Return offset for index expression

Returns

An expression of offset in index expression, or 0 if 'index_expr' is not an index expression

8.22.3.15 `long long kpa::expr_getIntegerConstantValue (expr_t expr, int * error_flag)`

Get signed integer value from MIR expression tree for a constant.

Parameters

<i>expr</i>	expression tree
<i>error_flag</i>	pointed value will be set to 0 if no error was encountered, -1 otherwise (if 'expr' is a null pointer, or not an integer constant).

Deprecated This function is only dealing with 64 bit signed integers.
It is replaced by `expr_getIntegerConstantValue(expr_t expr)` (p. 62).

```
// Example of the proposed migration.
// Old code:
void f(expr_t expr)
{
    int err;
    long long x = expr_getIntegerConstantValue(expr, &err);
    if (!err) {
        ...
    }
}
```

```
// New code:
void f(expr_t expr)
{
    integer_t x = expr_getIntegerConstantValue(expr);
    if (x.isValid()) {
        ...
    }
}
```

8.22.3.16 integer_t kpa::expr_getIntegerConstantValue (expr_t expr)

Get the integer value from an MIR expression tree for a constant.

Parameters

<i>expr</i>	expression tree
-------------	-----------------

Returns

the integer value for this expression if the expression is an integer constant. Otherwise, the invalid integer is returned (this can be detected by calling **kpa::integer_t::isValid()** (p. 20)).

8.22.3.17 memitem_t kpa::expr_getMemitem (expr_t mir_expr)

Get memory item from MIR expression tree, if possible

Returns

0 if extraction was not successful, memory item descriptor otherwise

8.22.3.18 int kpa::expr_getNumberOfArguments (expr_t call_expr)

Get number of actual arguments in a call expression

8.22.3.19 constraint_t kpa::expr_getOffsetValue (node_t node, expr_t index_expr, int * error_flag)

Calculate and return value of the offset in index expression

Parameters

<i>node</i>	node containing the index expression (for advanced calculation)
<i>index_expr</i>	index expression
<i>error_flag</i>	out parameter: set to -1 if there was a failure in calculating the value of index expression 'expr'

Returns

constraint_t calculated constraint of offset in index expression Returns newly allocated copy of a constraint which must be later freed by a call to 'constraint_delete'

8.22.3.20 int kpa::expr_getParameterNumber (*expr_t param_expr*)

Get parameter number of expression associated with function parameter

Returns

function parameter number (1 for the first parameter, 0 for this), -1 if 'param_expr' is not a function parameter

8.22.3.21 int kpa::expr_getSizeofConstantValue (*expr_t expr*, int * *error_flag*)

Get integer value of sizeof operation

Parameters

<i>expr</i>	sizeof expression
<i>error_flag</i>	out parameter: set to 1 if 'expr' is not a sizeof expression or size could not be determined at compile-time

Returns

sizeof value

8.22.3.22 char* kpa::expr_getStringConstantValue (*expr_t expr*)

Get string value copy from constant string expression. Caller is responsible for 'free'ing result value.

Returns

string constant allocated in heap, or 0 if 'expr' is not a string constant.

8.22.3.23 *expr_t* kpa::expr_getUnaryOperand (*expr_t unary_expr*)

Get operand of an unary operation

8.22.3.24 int kpa::expr_isAddress (*expr_t expr*)

Check whether MIR expression subtree represents taking of address ()

8.22.3.25 int kpa::expr_isBinaryOperation (*expr_t expr*)

Check whether MIR expression subtree represents binary operation

8.22.3.26 int kpa::expr_isCall (*expr_t expr*)

Check whether MIR expression subtree represents a call

8.22.3.27 int kpa::expr_isCallTo (*expr_t mir_expr*, *const char * func_name*)

Check that expression tree is a call to particular function

Parameters

<i>mir_expr</i>	MIR expression tree to check
<i>func_name</i>	function name

Returns

0 if *mir_expr* is not a call to *func_name*, 1 otherwise

8.22.3.28 int kpa::expr_isCallToQualified (*expr_t mir_expr*, *const char * func_name*)

Check that expression tree is a call to particular function

Parameters

<i>mir_expr</i>	MIR expression tree to check
<i>func_name</i>	function name

Returns

0 if *mir_expr* is not a call to qualified *func_name*, 1 otherwise

8.22.3.29 int kpa::expr_isConstantValue (*expr_t expr*)

Check whether MIR expression subtree represents constant value

8.22.3.30 int kpa::expr_isDereference (*expr_t expr*)

Check whether MIR expression subtree represents dereference

8.22.3.31 `int kpa::expr_isField (expr_t expr)`

Check whether MIR expression subtree represents field operation (a->b)

8.22.3.32 `int kpa::expr_isFloatConstant (expr_t expr)`

Check if expression is a constant of float, double, or long double type

8.22.3.33 `int kpa::expr_isFunction (expr_t expr)`

Check whether MIR expression subtree represents function

8.22.3.34 `int kpa::expr_isIndex (expr_t expr)`

Check whether MIR expression subtree represents indexing of array or pointer

8.22.3.35 `int kpa::expr_isIntegerConstant (expr_t expr)`

Check if expression is a constant of one of integer types

8.22.3.36 `int kpa::expr_isMember (expr_t expr)`

Check whether MIR expression subtree is a member in the field operation. For example 'b' in expression 'a->b'

8.22.3.37 `int kpa::expr_isParameter (expr_t expr)`

Check whether MIR expression subtree represents function parameter

8.22.3.38 `int kpa::expr_isSizeofConstant (expr_t expr)`

Check if expression is a constant result of sizeof

8.22.3.39 `int kpa::expr_isStringConstant (expr_t expr)`

Check if expression is a constant string

8.22.3.40 `int kpa::expr_isTemporaryRegister (expr_t expr)`

Check whether MIR expression subtree represents temporary value, generated by MIR converter to normalize MIR to SSA (static single assignment form)

8.22.3.41 `int kpa::expr_isUnaryOperation (expr_t expr)`

Check whether MIR expression subtree represents unary operation

8.22.3.42 `int kpa::expr_isVariable (expr_t expr)`

Check whether MIR expression subtree represents variable

8.22.3.43 `NodeCollectionPtr kpa::getDefinitionNodeForTemporary (expr_t temp, node_t n)`

8.23 Operation codes in MIR expressions

Functions

- int `kpa::expr_getOperationCode` (`expr_t binary_or_unary_expr`)

Variables

- const int `kpa::OPCODE_NONE`
- const int `kpa::OPCODE_ADD`
- const int `kpa::OPCODE_ADDRESS`
- const int `kpa::OPCODE_ASL`
- const int `kpa::OPCODE_ASR`
- const int `kpa::OPCODE_BITAND`
- const int `kpa::OPCODE_BITNOT`
- const int `kpa::OPCODE_BITOR`
- const int `kpa::OPCODE_BITXOR`
- const int `kpa::OPCODE_CAST`
- const int `kpa::OPCODE_DEREF`
- const int `kpa::OPCODE_DIV`
- const int `kpa::OPCODE_EQ`
- const int `kpa::OPCODE_GE`
- const int `kpa::OPCODE_GT`
- const int `kpa::OPCODE_IDIV`
- const int `kpa::OPCODE_LE`
- const int `kpa::OPCODE_LOGAND`
- const int `kpa::OPCODE_LOGNOT`
- const int `kpa::OPCODE_LOGOR`
- const int `kpa::OPCODE_LT`
- const int `kpa::OPCODE_MAX`
- const int `kpa::OPCODE_MIN`
- const int `kpa::OPCODE_MOD`
- const int `kpa::OPCODE_UMOD`
- const int `kpa::OPCODE_MUL`
- const int `kpa::OPCODE_NE`
- const int `kpa::OPCODE_SIZEOF`
- const int `kpa::OPCODE_SUB`
- const int `kpa::OPCODE_THROW`

8.23.1 Detailed Description

8.23.2 Function Documentation

8.23.2.1 `int kpa::expr_getOperationCode (expr_t binary_or_unary_expr)`

Get operation code from a MIR expression for binary or unary operation

8.23.3 Variable Documentation

8.23.3.1 `const int kpa::OPCODE_ADD`

'+'

8.23.3.2 `const int kpa::OPCODE_ADDRESS`

'&'

8.23.3.3 `const int kpa::OPCODE_ASL`

'<<'

8.23.3.4 `const int kpa::OPCODE_ASR`

'>>'

8.23.3.5 `const int kpa::OPCODE_BITAND`

'&'

8.23.3.6 `const int kpa::OPCODE_BITNOT`

'~'

8.23.3.7 `const int kpa::OPCODE_BITOR`

'|'

8.23.3.8 `const int kpa::OPCODE_BITXOR`

'^'

8.23.3.9 `const int kpa::OPCODE_CAST`

(type)

8.23.3.10 `const int kpa::OPCODE_DEREF`

'*X'

8.23.3.11 const int kpa::OPCODE_DIV

'/'

8.23.3.12 const int kpa::OPCODE_EQ

'=='

8.23.3.13 const int kpa::OPCODE_GE

'>='

8.23.3.14 const int kpa::OPCODE_GT

'>'

8.23.3.15 const int kpa::OPCODE_IDIV

'/' - integer division

8.23.3.16 const int kpa::OPCODE_LE

'<='

8.23.3.17 const int kpa::OPCODE_LOGAND

'&&'

8.23.3.18 const int kpa::OPCODE_LOGNOT

'!'

8.23.3.19 const int kpa::OPCODE_LOGOR

'||'

8.23.3.20 const int kpa::OPCODE_LT

'<'

8.23.3.21 `const int kpa::OPCODE_MAX`

'>', returns maximum of two operands (GNU extension)

8.23.3.22 `const int kpa::OPCODE_MIN`

'<', returns minimum of two operands (GNU extension)

8.23.3.23 `const int kpa::OPCODE_MOD`

"

8.23.3.24 `const int kpa::OPCODE_MUL`

'*'

8.23.3.25 `const int kpa::OPCODE_NE`

'!='

8.23.3.26 `const int kpa::OPCODE_NONE`

No operation

8.23.3.27 `const int kpa::OPCODE_SIZEOF`

'sizeof'

8.23.3.28 `const int kpa::OPCODE_SUB`

'-', binary - for subtraction

8.23.3.29 `const int kpa::OPCODE_THROW`

'throw'

8.23.3.30 `const int kpa::OPCODE_UMOD`

" unsigned version

8.24 Working with memory items

Modules

- Usage of memory items in MIR nodes

Functions

- memitem_t **kpa::extractMemoryItem** (expr_t expr)
- memitem_t **kpa::memitem_getPointed** (memitem_t mi)
- memitem_t **kpa::memitem_getPointer** (memitem_t mi)
- memitem_t **kpa::memitem_getParent** (memitem_t mi)
- const char * **kpa::memitem_getName** (memitem_t mi)
- int **kpa::memitem_isGlobal** (memitem_t mi)
- int **kpa::memitem_isStatic** (memitem_t mi)
- int **kpa::memitem_isLocal** (memitem_t mi)
- int **kpa::memitem_isTemporary** (memitem_t mi)
- int **kpa::memitem_isFunctionArgument** (memitem_t mi)
- int **kpa::memitem_isAddress** (memitem_t mi)
- int **kpa::memitem_isPointer** (memitem_t mi)
- int **kpa::memitem_isPointerToConst** (memitem_t mi)
- int **kpa::memitem_isClass** (memitem_t mi)
- int **kpa::memitem_isBuiltin** (memitem_t mi)
- int **kpa::memitem_isUnion** (memitem_t mi)
- int **kpa::memitem_isInstantiation** (memitem_t mi)
- int **kpa::memitem_isArray** (memitem_t mi)
- int **kpa::memitem_isUnknown** (memitem_t mi)
- int **kpa::memitem_isArrowField** (memitem_t mi)
- sema_t **kpa::memitem_getSemanticInfo** (memitem_t mi)
- sema_t **kpa::memitem_getTypeSemanticInfo** (memitem_t mi)

8.24.1 Detailed Description

8.24.2 Function Documentation

8.24.2.1 memitem_t kpa::extractMemoryItem (expr_t expr)

Extract memory item from MIR expression

Returns

memory item descriptor if MIR expression designates valid memory item, 0 otherwise

8.24.2.2 const char* kpa::memitem_getName (memitem_t mi)

Get memory item name

8.24.2.3 memitem_t kpa::memitem_getParent (memitem_t *mi*)

Extract memory item which is a parent of another memory item

Returns

memory item descriptor if passed memory item is a field of a valid memory item, 0 otherwise

8.24.2.4 memitem_t kpa::memitem_getPointed (memitem_t *mi*)

Extract memory item pointed by another memory item

Returns

memory item descriptor if passed memory item points to valid memory item, 0 otherwise

8.24.2.5 memitem_t kpa::memitem_getPointer (memitem_t *mi*)

Extract memory item which is a pointer for another memory item

Returns

memory item descriptor if passed memory item is pointed by valid memory item, 0 otherwise

8.24.2.6 sema_t kpa::memitem_getSemanticInfo (memitem_t *mi*)

Get semantic information on memory item

8.24.2.7 sema_t kpa::memitem_getTypeSemanticInfo (memitem_t *mi*)

Get semantic information on memory item type

8.24.2.8 int kpa::memitem_isAddress (memitem_t *mi*)

Check if memory item represents an address

8.24.2.9 int kpa::memitem_isArray (memitem_t *mi*)

Check if memory item is an array

8.24.2.10 int kpa::memitem_isArrowField (memitem_t *mi*)

Check if memory item is an arrow field, i.e. represents memory cell of a->b

8.24.2.11 `int kpa::memitem_isBuiltin (memitem_t mi)`

Check if memory item is a scalar of builtin type

8.24.2.12 `int kpa::memitem_isClass (memitem_t mi)`

Check if memory item is object of a class

8.24.2.13 `int kpa::memitem_isFunctionArgument (memitem_t mi)`

Check if memory item is a function argument

8.24.2.14 `int kpa::memitem_isGlobal (memitem_t mi)`

Check if memory item is a global variable

8.24.2.15 `int kpa::memitem_isInstantiation (memitem_t mi)`

Check if memory item is an instantiation of a template

8.24.2.16 `int kpa::memitem_isLocal (memitem_t mi)`

Check if memory item is a local variable

8.24.2.17 `int kpa::memitem_isPointer (memitem_t mi)`

Check if memory item is a pointer

8.24.2.18 `int kpa::memitem_isPointerToConst (memitem_t mi)`

Check if memory item is a pointer to constant memory

8.24.2.19 `int kpa::memitem_isStatic (memitem_t mi)`

Check if memory item is static

8.24.2.20 `int kpa::memitem_isTemporary (memitem_t mi)`

Check if memory item is a temporary value

8.24.2.21 `int kpa::memitem_isUnion (memitem_t mi)`

Check if memory item is an instance of union type.

Remarks

Union is always a class in C++, so `memitem_isClass` will also return 1 for any memory item that is union.

8.24.2.22 `int kpa::memitem_isUnknown (memitem_t mi)`

Check if memory item is unknown

Remarks

in MIR created from properly compiled source code, this function always returns 0. Presence of unknown memory items usually implies missed header files or syntax errors

8.25 Usage of memory items in MIR nodes

Modules

- **Memory item usage constants**

Functions

- `int kpa::memitemUsage (node_t node, memitem_t mi)`
- `memitem_t kpa::memitemGetAliased (node_t node, memitem_t mi)`

8.25.1 Detailed Description

8.25.2 Function Documentation

8.25.2.1 `memitem_t kpa::memitemGetAliased (node_t node, memitem_t mi)`

Check if memory item is aliases with another memory item in a given node.

Parameters

<i>node</i>	node under investigation
<i>mi</i>	memory item

Returns

0 if memory item is not aliased in this node, or memory item of an alias otherwise

8.25.2.2 `int kpa::memitemUsage (node_t node, memitem_t mi)`

Find out how memory item is used in node.

Parameters

<i>node</i>	node under investigation
<i>mi</i>	memory item for which we need to know type of usage in the node.

Returns

combination of usage constants (

See also

Memory item usage constants (p. 75))

8.26 Memory item usage constants

Variables

- const int **kpa::MI_NO_ACTION**
- const int **kpa::MI_MIGHT_BE_READ**
- const int **kpa::MI_IS_READ**
- const int **kpa::MI_MIGHT_BE_CHANGED**
- const int **kpa::MI_IS_CHANGED**
- const int **kpa::MI_ALIASED**
- const int **kpa::MI_IS_READ_PARTIALLY**
- const int **kpa::MI_IS_READ_INDIRECTLY**
- const int **kpa::MI_IS_OVERWRITTEN**

8.26.1 Detailed Description

8.26.2 Variable Documentation

8.26.2.1 const int kpa::MI_ALIASED

Memory item gets an alias in node.

Testing if memory item is aliased:

```
usage = memitemUsage(node, mi);
if (usage & MI_ALIASED == MI_ALIASED) { ... }
```

8.26.2.2 const int kpa::MI_IS_CHANGED

Memory item is changed in node.

The difference from MI_IS_OVERWRITTEN is as follows: value of memory item is changed if access to memory item involves dereferencing a pointer and the value of this pointer is changed. Overwriting assumes that memory cell itself associated with memory item is changed. For example:

```
p = p->next; // 'p' is both MI_IS_READ and MI_IS_CHANGED but not MI_IS_OVERWRITTEN
p = q; // p is MI_IS_OVERWRITTEN
```

MI_IS_CHANGED assumes MI_MIGHT_BE_CHANGED

Testing if memory item is changed:

```
usage = memitemUsage(node, mi);
if (usage & MI_IS_CHANGED == MI_IS_CHANGED) { ... }
```

8.26.2.3 const int kpa::MI_IS_OVERWRITTEN

The value of memory item is overwritten.

Also assumes MI_IS_CHANGED

Testing if memory item is overwritten:

```
usage = memitemUsage(node, mi);
if (usage & MI_IS_OVERWRITTEN == MI_IS_OVERWRITTEN) { ... }
```

8.26.2.4 const int kpa::MI_IS_READ

Memory item is read in node.

MI_IS_READ assumes MI_MIGHT_BE_READ but not vice versa. For example, for a node 'y=x+1', if we test memory item 'x' it is read and might be read at the same time and returned result will be MI_IS_READ. However if we have a call 'foo(x)', parameter may or may not be read by function, and returned result will be MI_MIGHT_BE_READ.

Testing if memory item is read:

```
usage = memitemUsage(node, mi);
if (usage & MI_IS_READ == MI_IS_READ) { ... }
```

8.26.2.5 const int kpa::MI_IS_READ_INDIRECTLY

Memory item is read indirectly.

8.26.2.6 const int kpa::MI_IS_READ_PARTIALLY

Part of memory item contents is read. For example in code:

```
a = x.f;
```

part of 'x' is read. Testing if memory item is read partially:

```
usage = memitemUsage(node, mi);
if (usage & MI_IS_READ_PARTIALLY) { ... }
```

8.26.2.7 const int kpa::MI_MIGHT_BE_CHANGED

Value memory item might be changed in node.

Testing if memory item may be changed:

```
usage = memitemUsage(node, mi);
if (usage & MI_MIGHT_BE_CHANGED) { ... }
```

8.26.2.8 const int kpa::MI_MIGHT_BE_READ

Memory item might be read in node.

To test that memory item may be changed in node, result of 'memitemUsage' must be bit-AND'ed with MI_MIGHT_BE_READ:

```
usage = memitemUsage(node, mi);
if (usage & MI_MIGHT_BE_READ) { ... }
```

8.26.2.9 const int kpa::MI_NO_ACTION

Node does not use memory item in any way

8.27 Constraints on memory item values

Functions

- `constraint_t kpa::bb_getPreConstraint` (`memitem_t mi`, `bb_t bb`, `function_t func`)
- `constraint_t kpa::bb_getPostConstraint` (`memitem_t mi`, `bb_t bb`, `function_t func`)
- `constraint_t kpa::mi_getNodePreConstraint` (`memitem_t mi`, `node_t node`, `function_t func`)
- `int kpa::constraint_isValue` (`constraint_t cons`)
- `int kpa::constraint_getValue` (`constraint_t cons`)
- `int kpa::constraint_getMinValue` (`constraint_t cons`, `long int *a`)
- `bool kpa::constraint_hasMinValue` (`constraint_t cons`)
- `integer_t kpa::constraint_getMinValue` (`constraint_t cons`)
- `int kpa::constraint_getMaxValue` (`constraint_t cons`, `long int *a`)
- `bool kpa::constraint_hasMaxValue` (`constraint_t cons`)
- `integer_t kpa::constraint_getMaxValue` (`constraint_t cons`)
- `int kpa::constraint_isGE` (`constraint_t cons`, `long int *a`)
- `int kpa::constraint_isLE` (`constraint_t cons`, `long int *a`)
- `int kpa::constraint_isInterval` (`constraint_t cons`, `long int *a`, `long int *b`)
- `int kpa::constraint_isNE` (`constraint_t cons`, `long int *a`)
- `integer_t kpa::constraint_getNEValue` (`constraint_t cons`)
- `int kpa::constraint_isEQ` (`constraint_t cons`, `long int *a`)
- `integer_t kpa::constraint_getEQValue` (`constraint_t cons`)
- `bool kpa::constraint_containsValue` (`constraint_t cons`, `const integer_t &value`)
- `bool kpa::constraint_containsNoValues` (`constraint_t cons`)
- `bool kpa::constraint_containsAllValues` (`constraint_t cons`)
- `void kpa::constraint_toString` (`constraint_t cons`, `char *buf`, `size_t bufsize`)
- `void kpa::constraint_delete` (`constraint_t cons`)

8.27.1 Detailed Description

8.27.2 Function Documentation

8.27.2.1 `constraint_t kpa::bb_getPostConstraint (memitem_t mi, bb_t bb, function_t func)`

Get constraint on memory item value at the end of the basic block Returned constraint should not be freed

8.27.2.2 `constraint_t kpa::bb_getPreConstraint (memitem_t mi, bb_t bb, function_t func)`

Get constraint on memory item value at the beginning of the basic block Returned constraint should not be freed

8.27.2.3 `bool kpa::constraint_containsAllValues (constraint_t cons)`

Check if the constraint does not restrict the range of values, i.e. the constraint contains all possible values.

Parameters

<code>cons</code>	constraint to check
-------------------	---------------------

Returns

a boolean stating if all possible values are allowed by the constraint.

8.27.2.4 `bool kpa::constraint_containsNoValues (constraint_t cons)`

Check if the constraint does not allow any values at all, i.e. the constraint contains no values.

Parameters

<i>cons</i>	constraint to check
-------------	---------------------

Returns

a boolean stating if no values are allowed by the constraint.

8.27.2.5 `bool kpa::constraint_containsValue (constraint_t cons, const integer_t & value)`

Check if the constraint contains the value within its bound.

Parameters

<i>cons</i>	constraint to check
<i>value</i>	the value to check if it is contained in <code>cons</code>

Returns

a boolean stating if the value is contained in the constraint.

8.27.2.6 `void kpa::constraint_delete (constraint_t cons)`

Free memory taken by a constraint

8.27.2.7 `integer_t kpa::constraint_getEQValue (constraint_t cons)`

Check if constraint includes just a single integer value. I.e. it represents '=' a' or {a} in math notation.

Parameters

<i>cons</i>	constraint to check
-------------	---------------------

Returns

the only integer value included in the constraint if it is a '=' constraint. Otherwise, an invalid integer is returned (can be detected by calling `kpa::integer_t::isValid()` (p. 20)).

8.27.2.8 `int kpa::constraint_getMaxValue (constraint_t cons, long int * a)`

Check if constraint has a maximum value and if it has, get it.

Returns

1 if constraint has a maximum value or 0 if higher bound is plus infinity

Parameters

<code>cons</code>	constraint to check
<code>a</code>	pointer to long integer that will contain higher bound upon exit

Deprecated This function is only dealing with 32 bit signed integers.
It is replaced by **`constraint_getMaxValue(constraint_t cons)`** (p. 79).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int max;
    if (constraint_getMaxValue(cons, &max)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t max = constraint_getMaxValue(cons);
    if (max.isValid()) {
        ...
    }
}
```

8.27.2.9 `integer_t kpa::constraint_getMaxValue (constraint_t cons)`

Get the maximum value of the constraint.

Parameters

<code>cons</code>	constraint to get its maximum value.
-------------------	--------------------------------------

Returns

an integer representing the maximum value of the constraint. An invalid integer is returned if the constraint does not have a maximum value.

8.27.2.10 `int kpa::constraint_getMinValue (constraint_t cons, long int * a)`

Check if constraint has a minimum value and if it has, get it.

Returns

1 if constraint has a minimum value or 0 if lower bound is minus infinity

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain lower bound upon exit

Deprecated This function is only dealing with 32 bit signed integers.
It is replaced by **constraint_getMinValue(constraint_t cons)** (p. 80).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int min;
    if (constraint_getMinValue(cons, &min)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t min = constraint_getMinValue(cons);
    if (min.isValid()) {
        ...
    }
}
```

8.27.2.11 integer_t kpa::constraint_getMinValue (constraint_t cons)

Get the minimum value of the constraint.

Parameters

<i>cons</i>	constraint to get its minimum value.
-------------	--------------------------------------

Returns

an integer representing the minimum value of the constraint. An invalid integer is returned if the constraint does not have a minimum value.

8.27.2.12 integer_t kpa::constraint_getNEValue (constraint_t cons)

Check if constraint includes all values except for a single value 'a'. I.e. it represents '!= a' or '(-oo, a-1] U [a+1, +oo)' in math notation.

Parameters

<i>cons</i>	constraint to check
-------------	---------------------

Returns

the single integer value that is not included in the constraint ('a' in the description) if it is a '!= ' constraint. Otherwise, an invalid integer is returned (can be detected by calling **kpa::integer_t::isValid()** (p. 20)).

8.27.2.13 int kpa::constraint_getValue (constraint_t cons)

Get constraint value. (Get x from constraint {x})

See also

constraint_isValue (p. 85)

Deprecated This function is only dealing with 32 bit signed integers.
It is replaced by **constraint_getEQValue(constraint_t cons)** (p. 78).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    if (constraint_isValue(cons)) {
        long int val = constraint_getValue(cons);
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t x = constraint_getEQValue(cons);
    if (x.isValid()) {
        ...
    }
}
```

8.27.2.14 bool kpa::constraint_hasMaxValue (constraint_t cons)

Check if constraint has a maximum value.

Parameters

<i>cons</i>	constraint to check
-------------	---------------------

Returns

true if constraint has a maximum value or false if upper bound is plus infinity

8.27.2.15 bool kpa::constraint_hasMinValue (constraint_t cons)

Check if constraint has a minimum value.

Parameters

<i>cons</i>	constraint to check
-------------	---------------------

Returns

true if constraint has a minimum value or false if lower bound is minus infinity

8.27.2.16 int kpa::constraint_isEQ (constraint_t cons, long int * a)

Check if constraint is just one integer value $x==a$ ($\{a\}$ in math notation)

Returns

0 if constraint is not a 'equal to', non-zero otherwise

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain value of 'a' upon exit

Deprecated This function is only dealing with 32 bit signed integers.
It is replaced by **constraint_getEQValue(constraint_t cons)** (p. 78).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int val;
    if (constraint_isEQ(cons, &val)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t x = constraint_getEQValue(cons);
    if (x.isValid()) {
        ...
    }
}
```

8.27.2.17 int kpa::constraint_isGE (constraint_t cons, long int * a)

Check if constraint is of form $x \geq a$ (or $[a, +\infty)$ in math notation)

Returns

0 if constraint is not a 'greater or equal than', non-zero otherwise

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain value of 'a' upon exit

Deprecated This function is only dealing with 32 bit signed integers.
It is replaced by a combination of **constraint_getMinValue(constraint_t cons)** (p. 80) and **constraint_hasMaxValue(constraint_t cons)** (p. 81).

```
// Example of the proposed migration.
```

```

// Old code:
void f(constraint_t cons)
{
    long int min;
    if (constraint_isGE(cons, &min)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    if (constraint_hasMinValue(cons) && !constraint_hasMaxValue(cons)) {
        integer_t min = constraint_getMinValue(cons);
        ...
    }
}

```

8.27.2.18 int kpa::constraint_isInterval (constraint_t cons, long int * a, long int * b)

Check if constraint is an interval beginValue= $\leq x \leq$ endValue ([a,b] in math notation)

Returns

0 if constraint is not a bound interval, non-zero otherwise

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain minimal value of an interval upon exit
<i>b</i>	pointer to long integer that will contain maximal value of an interval upon exit

Deprecated This function is only dealing with 32 bit signed integers.

It is replaced by a combination of **constraint_getMinValue(constraint_t cons)** (p. 80) and **constraint_getMaxValue(constraint_t cons)** (p. 79).

```

// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int min;
    long int max;
    if (constraint_isInterval(cons, &min, &max)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    if (constraint_hasMinValue(cons) && constraint_hasMaxValue(cons)) {
        integer_t min = constraint_getMinValue(cons);
        integer_t max = constraint_getMaxValue(cons);
        ...
    }
}

```

8.27.2.19 int kpa::constraint_isLE (constraint_t cons, long int * a)

Check if constraint is of form $x \leq a$ (or $(-\infty, a]$ in math notation)

Returns

0 if constraint is not a 'lesser or equal than', non-zero otherwise

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain value of 'a' upon exit

Deprecated This function is only dealing with 32 bit signed integers.

It is replaced by a combination of **constraint_hasMinValue(constraint_t cons)** (p. 81) and **constraint_getMaxValue(constraint_t cons)** (p. 79).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int max;
    if (constraint_isLE(cons, &max)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    if (!constraint_hasMinValue(cons) && constraint_hasMaxValue(cons)) {
        integer_t max = constraint_getMaxValue(cons);
        ...
    }
}
```

8.27.2.20 int kpa::constraint_isNE (constraint_t cons, long int * a)

Check if constraint excludes just one value $x \neq a$ ($(-\infty, a-1] \cup [a+1, +\infty)$ in math notation)

Returns

0 if constraint is not a 'not equal to', non-zero otherwise

Parameters

<i>cons</i>	constraint to check
<i>a</i>	pointer to long integer that will contain value of 'a' upon exit

Deprecated This function is only dealing with 32 bit signed integers.

It is replaced by **constraint_getNEValue(constraint_t cons)** (p. 80).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    long int val;
    if (constraint_isNE(cons, &val)) {
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t x = constraint_getNEValue(cons);
    if (x.isValid()) {
        ...
    }
}
```

8.27.2.21 int kpa::constraint_isValue (constraint_t cons)

Check if constraint is just one integer value {x}

See also

constraint_getValue (p. 81)

Deprecated This function was partially duplicated by **constraint_isEQ()** (p. 82).
It is replaced by **constraint_getEQValue(constraint_t cons)** (p. 78).

```
// Example of the proposed migration.
// Old code:
void f(constraint_t cons)
{
    if (constraint_isValue(cons)) {
        long int val = constraint_getValue(cons);
        ...
    }
}

// New code:
void f(constraint_t cons)
{
    integer_t x = constraint_getEQValue(cons);
    if (x.isValid()) {
        ...
    }
}
```

8.27.2.22 void kpa::constraint_toString (constraint_t cons, char * buf, size_t bufsize)

Render constraint in string form

Parameters

<i>cons</i>	constraint to render into string
<i>buf</i>	character buffer for constraint's string representation
<i>bufsize</i>	character buffer size

8.27.2.23 constraint_t kpa::mi_getNodePreConstraint (memitem_t mi, node_t node, function_t func)

Get constraint on memory item effective before the given node Returns newly allocated copy of a constraint which must be later freed by a call to 'constraint_delete'

8.28 Positions in MIR

Typedefs

- typedef struct tLEFPosition * **kpa::position_t**

Functions

- position_t **kpa::node_getPosition** (node_t node)
- int **kpa::position_getLine** (position_t pos)
- int **kpa::position_getColumn** (position_t pos)

8.28.1 Detailed Description

8.28.2 Typedef Documentation

8.28.2.1 typedef struct tLEFPosition* kpa::position_t

Opaque type for source position description attached to MIR nodes

8.28.3 Function Documentation

8.28.3.1 position_t kpa::node_getPosition (node_t *node*)

Get node's source position

8.28.3.2 int kpa::position_getColumn (position_t *pos*)

Get column number from position

8.28.3.3 int kpa::position_getLine (position_t *pos*)

Get line number from position

8.29 Trace and events

Typedefs

- typedef void * **kpa::trace_t**

Functions

- trace_t **kpa::trace_new** (function_t func)
- void * **kpa::event_new** (void *func, void *pos, const char *event)
- void **kpa::event_setParameter** (void *event, const char *name, const char *value)
- void **kpa::trace_addEvent** (trace_t trace, void *func, position_t pos, const char *event)
- void **kpa::trace_addEventEx** (trace_t trace, void *event)
- void **kpa::trace_delete** (trace_t trace)

8.29.1 Detailed Description

8.29.2 Typedef Documentation

8.29.2.1 typedef void* **kpa::trace_t**

8.29.3 Function Documentation

8.29.3.1 void* **kpa::event_new** (void * *func*, void * *pos*, const char * *event*)

8.29.3.2 void **kpa::event_setParameter** (void * *event*, const char * *name*, const char * *value*)

8.29.3.3 void **kpa::trace_addEvent** (trace_t *trace*, void * *func*, position_t *pos*, const char * *event*)

8.29.3.4 void **kpa::trace_addEventEx** (trace_t *trace*, void * *event*)

8.29.3.5 void **kpa::trace_delete** (trace_t *trace*)

8.29.3.6 trace_t **kpa::trace_new** (function_t *func*)

Create new message

8.30 Issue reporting functions

Typedefs

- typedef void * **kpa::message_t**

Functions

- message_t **kpa::message_new** (const char *error_id)
- void **kpa::message_setPosition** (message_t msg, position_t pos)
- void **kpa::message_addAttribute** (message_t msg, const char *attr_string)
- void **kpa::message_addAnchorAttribute** (message_t msg, const char *attr_string)
- void **kpa::message_addTrace** (message_t msg, trace_t trace)
- void **kpa::message_render** (message_t msg)
- void **kpa::message_delete** (message_t msg)

8.30.1 Detailed Description

Usually user doesn't have to use these functions manually. Checkers provided by Klocwork will do it automatically

8.30.2 Typedef Documentation

8.30.2.1 typedef void* kpa::message_t

Opaque type for storing issue message information

8.30.3 Function Documentation

8.30.3.1 void kpa::message_addAnchorAttribute (message_t msg, const char * attr_string)

add attribute to the issue message. This attribute will be a part of anchor which is used to propagate defects. If defect doesn't use anchor attributes, then all attributes will be a part of anchor.

8.30.3.2 void kpa::message_addAttribute (message_t msg, const char * attr_string)

add attribute to the issue message

8.30.3.3 void kpa::message_addTrace (message_t msg, trace_t trace)

add trace to the issue message

8.30.3.4 void kpa::message_delete (message_t msg)

Free memory occupied by issue message

8.30.3.5 `message_t kpa::message_new (const char * error_id)`

Create new issue message

8.30.3.6 `void kpa::message_render (message_t msg)`

Register issue message

8.30.3.7 `void kpa::message_setPosition (message_t msg, position_t pos)`

Set position for the issue message

8.31 Semantic information in MIR

Modules

- Numerical codes of declaration type qualifiers (empty, 'const' or 'volatile'). Actual values are bit-or'ed superpositions of these flags.
- Numerical codes of builtin types

Functions

- sema_t kpa::expr_getSemanticInfo (expr_t expr)
- sema_t kpa::func_getSemanticInfo (function_t func)
- const char * kpa::sema_getName (sema_t si)
- const char * kpa::sema_getQualifiedName (sema_t si)
- int kpa::sema_isFunction (sema_t si)
- sema_t kpa::sema_getFunctionType (sema_t si)
- int kpa::sema_getNumberOfArguments (sema_t si)
- sema_t kpa::sema_getFormalArgument (sema_t si, int argnum)
- sema_t kpa::sema_getFunctionReturnType (sema_t si)
- int kpa::sema_isPointer (sema_t si)
- int kpa::sema_isReference (sema_t si)
- int kpa::sema_isVariable (sema_t si)
- int kpa::sema_isType (sema_t si)
- sema_t kpa::sema_getVariableType (sema_t si)
- int kpa::sema_isBuiltin (sema_t si)
- int kpa::sema_isClass (sema_t si)
- int kpa::sema_isUnion (sema_t si)
- int kpa::sema_isEnum (sema_t si)
- int kpa::sema_getBuiltin (sema_t si)
- int kpa::sema_getCVQualifiers (sema_t si)
- sema_t kpa::sema_getPointedType (sema_t si)
- bool kpa::sema_isBaseClass (sema_t base, sema_t derived)
- sema_t kpa::sema_getNextBaseClass (sema_t cl, sema_t base)
- sema_t kpa::sema_getParent (sema_t si)
- int kpa::memoryChangedInCall (expr_t call_expr, int argnum)

Variables

- const int kpa::MEMCHANGE_NOT_A_CALL
- const int kpa::MEMCHANGE_NO_SEMANTIC_INFO
- const int kpa::MEMCHANGE_NOT_A_FUNCTION
- const int kpa::MEMCHANGE_NOT_A_POINTER
- const int kpa::MEMCHANGE_INVALID_ARGUMENT
- const int kpa::MEMCHANGE_NOT_CHANGED
- const int kpa::MEMCHANGE_MAY_BE_CHANGED
- const int kpa::MEMCHANGE_CHANGED

8.31.1 Detailed Description

8.31.2 Function Documentation

8.31.2.1 `sema_t kpa::expr_getSemanticInfo (expr_t expr)`

Get semantic description of an MIR expression

8.31.2.2 `sema_t kpa::func_getSemanticInfo (function_t func)`

Get semantic description of analyzed function

8.31.2.3 `int kpa::memoryChangedInCall (expr_t call_expr, int argnum)`

Checks if data in buffer pointed by some argument are changed by a call to function or method

Parameters

<code>call_expr</code>	call expression to check
<code>argnum</code>	actual parameter number

8.31.2.4 `int kpa::sema_getBuiltin (sema_t si)`

Get builtin ttype code (

See also

Numerical codes of builtin types (p. 96)). If semantic information does not represent a builtin type, BUILT↔IN_NODE is returned

8.31.2.5 `int kpa::sema_getCVQualifiers (sema_t si)`

Get type qualifier flags (see **Numerical codes of declaration type qualifiers (empty, 'const' or 'volatile')**). **Actual values are bit-or'ed superpositions of these flags.** (p. 95)) for type description

8.31.2.6 `sema_t kpa::sema_getFormalArgument (sema_t si, int argnum)`

Get description of a function formal argument

Returns

0 if 'si' is not a semantic description of a function, semantic description of formal argument otherwise

8.31.2.7 `sema_t kpa::sema_getFunctionReturnType (sema_t si)`

Get description of a function return type.

Returns

0 if `si` is not a function or a function type.

8.31.2.8 `sema_t kpa::sema_getFunctionType (sema_t si)`

Get description of a function type of a function

Returns

0 if '`si`' is not a semantic description of function, function type description otherwise

8.31.2.9 `const char* kpa::sema_getName (sema_t si)`

Get symbol name from its semantic description

8.31.2.10 `sema_t kpa::sema_getNextBaseClass (sema_t cl, sema_t base)`

Iterate immediate base classes. Order of base classes may be different from the declaration order

Returns

first base class if '`base`' is equal to 0, otherwise next base class is returned or 0 if there are no more base classes

8.31.2.11 `int kpa::sema_getNumberOfArguments (sema_t si)`

Get number of formal arguments for function semantic description. Must be applied to semantic information of a function, if pointer to semantic information is null, function will return -1.

Arguments are counted from 0, but argument #0 in Path API always stands for 'this' pointer, even if function is not a method of any class ('this' pointer will be 0 in that case) actual arguments start from 1. Make sure you use '<=' operation in iteration: `for (i=1; i<=sema_getNumberOfArguments(function_sema); i++)`
`{ ... }`

8.31.2.12 `sema_t kpa::sema_getParent (sema_t si)`

Get parent semantic descriptor. Defines scope of the object. For example methods and fields will have class as a parent.

8.31.2.13 `sema_t kpa::sema_getPointedType (sema_t si)`

For pointer type, get pointed type

Returns

0 if 'si' is not a description of pointer type, description of pointed type otherwise

8.31.2.14 `const char* kpa::sema_getQualifiedName (sema_t si)`

Get qualified symbol name from its semantic description

8.31.2.15 `sema_t kpa::sema_getVariableType (sema_t si)`

Get semantic description of variable type

8.31.2.16 `bool kpa::sema_isBaseClass (sema_t base, sema_t derived)`

Check if class 'derived' inherits 'base' either directly or indirectly

8.31.2.17 `int kpa::sema_isBuiltin (sema_t si)`

Check if semantic information describes builtin type

8.31.2.18 `int kpa::sema_isClass (sema_t si)`

Check if semantic information describes class

8.31.2.19 `int kpa::sema_isEnum (sema_t si)`

Check if semantic information describes enumerated type

8.31.2.20 `int kpa::sema_isFunction (sema_t si)`

Check if semantic information describes function

8.31.2.21 `int kpa::sema_isPointer (sema_t si)`

Check if semantic information describes pointer type

8.31.2.22 `int kpa::sema_isReference (sema_t si)`

Check if semantic information describes a reference type

8.31.2.23 `int kpa::sema_isType (sema_t si)`

Check if semantic information describes some type To elaborate, what kind of type is that, use `sema_isClass`, `sema_isUnion` etc

8.31.2.24 `int kpa::sema_isUnion (sema_t si)`

Check if semantic information describes union

8.31.2.25 `int kpa::sema_isVariable (sema_t si)`

Check if semantic information describes some variable (local or global, object or scalar)

8.31.3 Variable Documentation

8.31.3.1 `const int kpa::MEMCHANGE_CHANGED`

Result returned by `memoryChangedInACall`. Memory pointed by pointer is changed in a call

8.31.3.2 `const int kpa::MEMCHANGE_INVALID_ARGUMENT`

Error code of function `memoryChangedInACall`. There is no actual number with given number in a call

8.31.3.3 `const int kpa::MEMCHANGE_MAY_BE_CHANGED`

Result returned by `memoryChangedInACall`. Memory pointed by pointer may be changed in a call

8.31.3.4 `const int kpa::MEMCHANGE_NO_SEMANTIC_INFO`

Error code of function `memoryChangedInACall`. Semantic information about called function cannot be found

8.31.3.5 `const int kpa::MEMCHANGE_NOT_A_CALL`

Error code of function `memoryChangedInACall`. Provided expression is not a call

8.31.3.6 `const int kpa::MEMCHANGE_NOT_A_FUNCTION`

Error code of function `memoryChangedInACall`. Called object is not a function or class method

8.31.3.7 `const int kpa::MEMCHANGE_NOT_A_POINTER`

Error code of function `memoryChangedInACall`. Argument type is not a pointer type

8.31.3.8 `const int kpa::MEMCHANGE_NOT_CHANGED`

Result returned by `memoryChangedInACall`. Memory pointed by pointer is not changed by a call

8.32 Numerical codes of declaration type qualifiers (empty, 'const' or 'volatile'). Actual values are bit-or'ed superpositions of these flags.

Variables

- const int `kpa::CVQUALIFIER_NONE`
- const int `kpa::CVQUALIFIER_CONST`
- const int `kpa::CVQUALIFIER_VOLATILE`

8.32.1 Detailed Description

8.32.2 Variable Documentation

8.32.2.1 const int `kpa::CVQUALIFIER_CONST`

8.32.2.2 const int `kpa::CVQUALIFIER_NONE`

8.32.2.3 const int `kpa::CVQUALIFIER_VOLATILE`

8.33 Numerical codes of builtin types

Variables

- const int **kpa::BUILTIN_VOID**
- const int **kpa::BUILTIN_BOOL**
- const int **kpa::BUILTIN_WCHAR_T**
- const int **kpa::BUILTIN_CHAR**
- const int **kpa::BUILTIN_SIGNED_CHAR**
- const int **kpa::BUILTIN_UNSIGNED_CHAR**
- const int **kpa::BUILTIN_SHORT_INT**
- const int **kpa::BUILTIN_SIGNED_SHORT_INT**
- const int **kpa::BUILTIN_UNSIGNED_SHORT_INT**
- const int **kpa::BUILTIN_INT**
- const int **kpa::BUILTIN_SIGNED_INT**
- const int **kpa::BUILTIN_UNSIGNED_INT**
- const int **kpa::BUILTIN_LONG_INT**
- const int **kpa::BUILTIN_SIGNED_LONG_INT**
- const int **kpa::BUILTIN_UNSIGNED_LONG_INT**
- const int **kpa::BUILTIN_LONG_LONG_INT**
- const int **kpa::BUILTIN_SIGNED_LONG_LONG_INT**
- const int **kpa::BUILTIN_UNSIGNED_LONG_LONG_INT**
- const int **kpa::BUILTIN_FLOAT**
- const int **kpa::BUILTIN_DOUBLE**
- const int **kpa::BUILTIN_LONG_DOUBLE**

8.33.1 Detailed Description

8.33.2 Variable Documentation

8.33.2.1 const int **kpa::BUILTIN_BOOL**

8.33.2.2 const int **kpa::BUILTIN_CHAR**

8.33.2.3 const int **kpa::BUILTIN_DOUBLE**

8.33.2.4 const int **kpa::BUILTIN_FLOAT**

8.33.2.5 const int **kpa::BUILTIN_INT**

8.33.2.6 const int **kpa::BUILTIN_LONG_DOUBLE**

8.33.2.7 const int **kpa::BUILTIN_LONG_INT**

8.33.2.8 const int **kpa::BUILTIN_LONG_LONG_INT**

8.33.2.9 const int **kpa::BUILTIN_SHORT_INT**

- 8.33.2.10 `const int kpa::BUILTIN_SIGNED_SHORT_INT`
- 8.33.2.11 `const int kpa::BUILTIN_SIGNED_CHAR`
- 8.33.2.12 `const int kpa::BUILTIN_SIGNED_INT`
- 8.33.2.13 `const int kpa::BUILTIN_SIGNED_LONG_INT`
- 8.33.2.14 `const int kpa::BUILTIN_SIGNED_LONG_LONG_INT`
- 8.33.2.15 `const int kpa::BUILTIN_UNSIGNED_CHAR`
- 8.33.2.16 `const int kpa::BUILTIN_UNSIGNED_INT`
- 8.33.2.17 `const int kpa::BUILTIN_UNSIGNED_LONG_INT`
- 8.33.2.18 `const int kpa::BUILTIN_UNSIGNED_LONG_LONG_INT`
- 8.33.2.19 `const int kpa::BUILTIN_UNSIGNED_SHORT_INT`
- 8.33.2.20 `const int kpa::BUILTIN_VOID`
- 8.33.2.21 `const int kpa::BUILTIN_WCHAR_T`

8.34 Source-sink path

Classes

- class **kpa::Hit**
- class **kpa::SourceSinkPath**
- class **kpa::SourceSinkProcessor**

Typedefs

- typedef Ptr< Hit > **kpa::HitPtr**
- typedef Ptr< SourceSinkPath > **kpa::SourceSinkPathPtr**
- typedef Ptr< SourceSinkProcessor > **kpa::SourceSinkProcessorPtr**

8.34.1 Detailed Description

Source-sink path is a path from source to sink dataflow event occurrence points

8.34.2 Typedef Documentation

8.34.2.1 typedef Ptr<Hit> kpa::HitPtr

smart pointer to a dataflow point

8.34.2.2 typedef Ptr<SourceSinkPath> kpa::SourceSinkPathPtr

smart pointer to source-sink path

8.34.2.3 typedef Ptr<SourceSinkProcessor> kpa::SourceSinkProcessorPtr

smart pointer to source-sink processor

8.35 Source-sink analyzers

Classes

- class **kpa::SourceSinkAnalyzer**
- class **kpa::SimpleCondition**

Typedefs

- typedef Ptr< SourceSinkAnalyzer > **kpa::SourceSinkAnalyzerPtr**

Functions

- virtual node_t **kpa::Hit::getNode** ()=0
- virtual function_t **kpa::Hit::getFunction** ()=0
- virtual memitem_t **kpa::Hit::getMemoryItem** ()=0
- virtual HitPtr **kpa::SourceSinkPath::getSource** ()=0
- virtual HitPtr **kpa::SourceSinkPath::getSink** ()=0
- virtual void **kpa::SourceSinkProcessor::process** (SourceSinkPathPtr path)=0
- virtual const char * **kpa::SourceSinkAnalyzer::getName** () const =0
- virtual void **kpa::SourceSinkAnalyzer::analyze** (function_t)=0
- virtual void **kpa::SourceSinkAnalyzer::addSourceTrigger** (const TriggerPtr &t, DataUpdater *u=NULL, unsigned kind=3)=0
- virtual void **kpa::SourceSinkAnalyzer::addKBSource** (const char *name, DataUpdater *u=NULL, unsigned kind=2)=0
- virtual void **kpa::SourceSinkAnalyzer::addSinkTrigger** (const TriggerPtr &t, DataUpdater *u=NULL, unsigned kind=3)=0
- virtual void **kpa::SourceSinkAnalyzer::addKBSink** (const char *name, DataUpdater *u=NULL, unsigned kind=2)=0
- virtual void **kpa::SourceSinkAnalyzer::addCheckTrigger** (const TriggerPtr &t)=0
- virtual void **kpa::SourceSinkAnalyzer::addKBCheck** (const char *name)=0
- virtual void **kpa::SourceSinkAnalyzer::addRejectTrigger** (const TriggerPtr &t)=0
- virtual void **kpa::SourceSinkAnalyzer::addKBReject** (const char *name)=0
- virtual void **kpa::SourceSinkAnalyzer::setProcessor** (SourceSinkProcessorPtr)=0
- virtual void **kpa::SourceSinkAnalyzer::addPropTriggers** (const TriggerPtr &t_in, const TriggerPtr &t_out, DataUpdater *u=NULL)=0
- SourceSinkAnalyzerPtr **kpa::getConditionalSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getConditionalSourceFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getConditionalSinkFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardReverseSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSourceFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSinkFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getBackwardSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getDirectChecker** (const char *name)
- DataUpdater * **kpa::getEvent** (const char *str, DataUpdater *updater=0)
- virtual constraint_t **kpa::SimpleCondition::createConstraint** ()=0
- DataUpdater * **kpa::getFmtEvent** (const char *str, DataUpdater *updater=0)
- SimpleCondition * **kpa::getEQNullConstraint** ()
- DataUpdater * **kpa::getSimpleCondition** (SimpleCondition *cnd, DataUpdater *updater)

8.35.1 Detailed Description

Source-sink analyzer runs dataflow analysis from source to sink. If analysis finds sink reachable from source, it will stop the analysis and depending on analyzer kind it will either report an issue or generate an FBKB record.

8.35.2 Typedef Documentation

8.35.2.1 typedef Ptr<SourceSinkAnalyzer> kpa::SourceSinkAnalyzerPtr

smart pointer to source-sink analyzer

8.35.3 Function Documentation

8.35.3.1 virtual void kpa::SourceSinkAnalyzer::addCheckTrigger (const TriggerPtr & t) [pure virtual]

add check trigger. Check trigger stops the analysis.

8.35.3.2 virtual void kpa::SourceSinkAnalyzer::addKBCheck (const char * name) [pure virtual]

add check using FBKB record.

Parameters

<i>name</i>	specifies FBKB record kind. registerKBKindForConditionalSocket() (p. 115) should be called during checker initialization with the same name. <code>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addKBCheck("MY.CHECK");</code>
-------------	--

8.35.3.3 virtual void kpa::SourceSinkAnalyzer::addKBReject (const char * name) [pure virtual]

add reject using FBKB record.

Parameters

<i>name</i>	specifies FBKB record kind. registerKBKindForConditionalSocket() (p. 115) should be called during checker initialization with the same name. <code>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addKBCheck("MY.REJECT");</code>
-------------	---

8.35.3.4 virtual void kpa::SourceSinkAnalyzer::addKBSink (const char * name, DataUpdater * u = NULL, unsigned kind = 2) [pure virtual]

add sink using FBKB record.

Parameters

<i>name</i>	specifies FBKB record kind. registerKBKindForConditionalSocket() (p. 115) should be called during checker initialization with the same name.
<i>u</i>	is optional use it to specify trace events or/and constraints for tracked data
<i>kind</i>	is reserved for future and internal use. <pre>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addKBSink("MY.SINK", getFmtEvent("function {f} will process data"));</pre> <p>See also getFmtEvent (p. 104)</p>

8.35.3.5 `virtual void kpa::SourceSinkAnalyzer::addKBSource (const char * name, DataUpdater * u = NULL, unsigned kind = 2) [pure virtual]`

add source using FBKB record.

Parameters

<i>name</i>	specifies FBKB record kind. registerKBKindForConditionalSocket() (p. 115) should be called during checker initialization with the same name.
<i>u</i>	is optional use it to specify trace events or/and constraints for tracked data
<i>kind</i>	is reserved for future and internal use. <pre>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addKBSource("MY.SRC", getFmtEvent("data comes from call to function '{f}'"));</pre> <p>See also getFmtEvent (p. 104)</p>

8.35.3.6 `virtual void kpa::SourceSinkAnalyzer::addPropTriggers (const TriggerPtr & t_in, const TriggerPtr & t_out, DataUpdater * u = NULL) [pure virtual]`

add prop using triggers.

Parameters

<i>t_in</i>	specifies incoming dataflow which is propagated in the node into outgoing dataflow.
<i>t_out</i>	specifies corresponding outgoing dataflow which is propagated in the node from incoming dataflow.
<i>u</i>	is optional use it to specify trace events or/and constraints for tracked data

8.35.3.7 `virtual void kpa::SourceSinkAnalyzer::addRejectTrigger (const TriggerPtr & t) [pure virtual]`

add reject trigger. Reject trigger filters out specific data.

8.35.3.8 `virtual void kpa::SourceSinkAnalyzer::addSinkTrigger (const TriggerPtr & t, DataUpdater * u = NULL, unsigned kind = 3) [pure virtual]`

add sink trigger to analyzer.

Parameters

<i>t</i>	trigger to add
<i>u</i>	is optional use it to specify trace events or/and constraints for tracked data
<i>kind</i>	is reserved for future and internal use. <pre>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addSinkTrigger(new MyTrigger, getFmtEvent("my message"));</pre> <p>See also getFmtEvent (p. 104)</p>

8.35.3.9 `virtual void kpa::SourceSinkAnalyzer::addSourceTrigger (const TriggerPtr & t, DataUpdater * u = NULL, unsigned kind = 3) [pure virtual]`

add source trigger to analyzer.

Parameters

<i>t</i>	trigger to add
<i>u</i>	is optional use it to specify trace events or/and constraints for tracked data
<i>kind</i>	is reserved for future and internal use. <pre>SourceSinkAnalyzerPtr analyzer = ...; ... analyzer->addSourceTrigger(new MyTrigger, getFmtEvent("my message"));</pre> <p>See also getFmtEvent (p. 104)</p>

8.35.3.10 `virtual void kpa::SourceSinkAnalyzer::analyze (function_t) [pure virtual]`

runs analysis on function

8.35.3.11 `virtual constraint_t kpa::SimpleCondition::createConstraint () [pure virtual]`

8.35.3.12 `SourceSinkAnalyzerPtr kpa::getBackwardSourceSinkChecker (const char * name)`

returns backward source-sink analyzer for issue detection.

Parameters

<i>name</i>	will be used as issue kind. Returns lightweight checker that will not eliminate infeasible paths.
-------------	---

8.35.3.13 `SourceSinkAnalyzerPtr kpa::getConditionalSinkFBKBGenerator (const char * name)`

returns source-sink analyzer for Sink FBKB records.

Parameters

<i>name</i>	will be used as FBKB record kind. Returned analyzer will eliminate infeasible paths, but may work slower than ForwardSinkFBKBGenerator Usually is configured with same sinks as checker and uses InputTrigger as a source. See getInputTrigger() (p. 114)
-------------	--

8.35.3.14 SourceSinkAnalyzerPtr kpa::getConditionalSourceFBKBGenerator (const char * *name*)

returns source-sink analyzer for Source FBKB records.

Parameters

<i>name</i>	will be used as FBKB record kind. Returned analyzer will eliminate infeasible paths, but may work slower than ForwardSourceFBKBGenerator Usually is configured with same sources as checker and uses OutputTrigger as a sink. See getOutputTrigger() (p. 114) and getReturnTrigger() (p. 114)
-------------	---

8.35.3.15 SourceSinkAnalyzerPtr kpa::getConditionalSourceSinkChecker (const char * *name*)

returns source-sink analyzer for issue detection.

Parameters

<i>name</i>	will be used as issue kind. Returned analyzer will eliminate infeasible paths, but may work slower than ForwardSourceSinkChecker
-------------	--

8.35.3.16 SourceSinkAnalyzerPtr kpa::getDirectChecker (const char * *name*)

returns direct analyzer for issue detection.

Parameters

<i>name</i>	will be used as issue kind. Returned lightweight checker traverses nodes and detects sources and sinks, making no difference between them. Each triggered source or sink is treated as both source and sink.
-------------	--

8.35.3.17 SimpleCondition* kpa::getEQNullConstraint ()

returns constraint provider for 'not equal to 0' constraint

8.35.3.18 DataUpdater* kpa::getEvent (const char * *str*, DataUpdater * *updater* = 0)

adds event to issue traceback

Parameters

<i>str</i>	string for event message
------------	--------------------------

8.35.3.19 `DataUpdater* kpa::getFmtEvent (const char * str, DataUpdater * updater = 0)`

adds event to issue traceback

Parameters

<i>str</i>	format string for event message Supports specifiers: {F} - function name {L} - line number {C} - column number {v} - variable name {f} - called function name {n} - call argument number \ - adds \ <ul style="list-style-type: none"> • adds {
------------	--

8.35.3.20 `SourceSinkAnalyzerPtr kpa::getForwardReverseSourceSinkChecker (const char * name)`

returns forward source-sink analyzer for reverse issue detection.

Parameters

<i>name</i>	will be used as issue kind. Returns lightweight checker that will not eliminate infeasible paths.
-------------	---

8.35.3.21 `SourceSinkAnalyzerPtr kpa::getForwardSinkFBKBGenerator (const char * name)`

returns forward source-sink analyzer for Sink FBKB records.

Parameters

<i>name</i>	will be used as FBKB record kind. Returns lightweight FBKB generator that will not eliminate infeasible paths.
-------------	--

8.35.3.22 `SourceSinkAnalyzerPtr kpa::getForwardSourceFBKBGenerator (const char * name)`

returns forward source-sink analyzer for Source FBKB records.

Parameters

<i>name</i>	will be used as FBKB record kind. Returns lightweight FBKB generator that will not eliminate infeasible paths.
-------------	--

8.35.3.23 `SourceSinkAnalyzerPtr kpa::getForwardSourceSinkChecker (const char * name)`

returns forward source-sink analyzer for issue detection.

Parameters

<code>name</code>	will be used as issue kind. Returns lightweight checker that will not eliminate infeasible paths.
-------------------	---

8.35.3.24 `virtual function_t kpa::Hit::getFunction () [pure virtual]`

8.35.3.25 `virtual memitem_t kpa::Hit::getMemoryItem () [pure virtual]`

8.35.3.26 `virtual const char* kpa::SourceSinkAnalyzer::getName () const [pure virtual]`

returns name of source-sink analyzer instance.

8.35.3.27 `virtual node_t kpa::Hit::getNode () [pure virtual]`

8.35.3.28 `DataUpdater* kpa::getSimpleCondition (SimpleCondition * cond, DataUpdater * updater)`

data updater that adds constraint data tracked by source-sink checker. May be used to configure sources for conditional source-sink analyzers

8.35.3.29 `virtual HitPtr kpa::SourceSinkPath::getSink () [pure virtual]`

8.35.3.30 `virtual HitPtr kpa::SourceSinkPath::getSource () [pure virtual]`

8.35.3.31 `virtual void kpa::SourceSinkProcessor::process (SourceSinkPathPtr path) [pure virtual]`

processes a source-sink path

8.35.3.32 `virtual void kpa::SourceSinkAnalyzer::setProcessor (SourceSinkProcessorPtr) [pure virtual]`

set custom processor to process detected source-sink paths, It will overwrite default processor which reports found paths as issues

8.36 Triggers

Classes

- class **kpa::TriggerResult**
- class **kpa::Trigger**

Typedefs

- typedef `Ptr< Trigger >` **kpa::TriggerPtr**

8.36.1 Detailed Description

8.36.2 Typedef Documentation

8.36.2.1 `typedef Ptr<Trigger> kpa::TriggerPtr`

smart pointer for that manages trigger

Chapter 9

Namespace Documentation

9.1 kpa Namespace Reference

Classes

- class **DescriptorAcceptor**
- struct **edgelterator_tag**
- class **Hit**
- class **integer_t**
- class **NodeCollection**
- class **Ptr**
- class **RefCnt**
- class **RefCounter**
- class **SimpleCondition**
- class **SourceSinkAnalyzer**
- class **SourceSinkPath**
- class **SourceSinkProcessor**
- class **Trigger**
- class **TriggerResult**

Typedefs

- typedef struct mir_tFunction * **function_t**
- typedef unsigned int **sema_t**
- typedef struct _mir_tNode * **node_t**
- typedef struct mir_tEdge * **edge_t**
- typedef union _mir_tExpression * **expr_t**
- typedef struct mir_tBasicBlock * **bb_t**
- typedef struct MemoryItem * **memitem_t**
- typedef struct NumericRange * **constraint_t**
- typedef void(* **functionHook_t**) (**function_t**)
- typedef struct **kpa::edgelterator_tag** **edgelterator_t**
- typedef **Ptr**< **NodeCollection** > **NodeCollectionPtr**
- typedef struct tLEFPosition * **position_t**
- typedef void * **trace_t**
- typedef void * **message_t**
- typedef **Ptr**< **Hit** > **HitPtr**
- typedef **Ptr**< **SourceSinkPath** > **SourceSinkPathPtr**
- typedef **Ptr**< **SourceSinkProcessor** > **SourceSinkProcessorPtr**
- typedef **Ptr**< **SourceSinkAnalyzer** > **SourceSinkAnalyzerPtr**
- typedef **Ptr**< **Trigger** > **TriggerPtr**
- typedef **Ptr**< **DescriptorAcceptor** > **DescriptorAcceptorPtr**

- bool **operator**>= (const signed long long lhs_const, const **integer_t** &rhs)
- bool **operator**>= (const signed int lhs_const, const **integer_t** &rhs)
- bool **operator**>= (const unsigned long long lhs_const, const **integer_t** &rhs)
- bool **operator**>= (const unsigned int lhs_const, const **integer_t** &rhs)
- void **registerFunctionHook** (**functionHook_t** function_hook)
- void **registerKBGeneratorFunctionHook** (**functionHook_t** function_hook)
- void **plugins_simpleNodeTraversal** (**function_t** func)
- **expr_t** **node_getReadExpression** (**node_t** n)
- **expr_t** **node_getWrittenExpression** (**node_t** n)
- int **node_isExpression** (**node_t** node)
- int **node_isSwitch** (**node_t** node)
- int **node_isConditionalBranch** (**node_t** node)
- int **node_isLeaf** (**node_t** node)
- int **node_isReturn** (**node_t** node)
- int **node_isBreak** (**node_t** node)
- int **node_isContinue** (**node_t** node)
- int **node_isInitialization** (**node_t** node)
- int **node_isThrow** (**node_t** node)
- int **node_getOutDegree** (**node_t** node)
- int **node_getInDegree** (**node_t** node)
- **edgelterator_t** **node_getInEdgeSet** (**node_t** node)
- **edgelterator_t** **node_getOutEdgeSet** (**node_t** node)
- int **edgelterator_valid** (**edgelterator_t** it)
- void **edgelterator_next** (**edgelterator_t** *it)
- **edge_t** **edgelterator_value** (**edgelterator_t** it)
- int **edge_getKind** (**edge_t** edge)
- **node_t** **edge_getStartNode** (**edge_t** edge)
- **node_t** **edge_getEndNode** (**edge_t** edge)
- int **expr_isCallTo** (**expr_t** mir_expr, const char *func_name)
- int **expr_isCallToQualified** (**expr_t** mir_expr, const char *func_name)
- const char * **expr_getCallName** (**expr_t** expr)
- const char * **expr_getCallQualifiedName** (**expr_t** expr)
- const char * **expr_getCallFBKBName** (**expr_t** expr)
- int **expr_getNumberOfArguments** (**expr_t** call_expr)
- **expr_t** **expr_getCallArgument** (**expr_t** call_expr, int argnum)
- **memitem_t** **expr_getMemitem** (**expr_t** mir_expr)
- int **expr_isVariable** (**expr_t** expr)
- int **expr_isFunction** (**expr_t** expr)
- int **expr_isConstantValue** (**expr_t** expr)
- int **expr_isIntegerConstant** (**expr_t** expr)
- long long **expr_getIntegerConstantValue** (**expr_t** expr, int *error_flag)
- **integer_t** **expr_getIntegerConstantValue** (**expr_t** expr)
- int **expr_isStringConstant** (**expr_t** expr)
- char * **expr_getStringConstantValue** (**expr_t** expr)
- int **expr_isFloatConstant** (**expr_t** expr)
- long double **expr_getFloatConstantValue** (**expr_t** expr, int *error_flag)
- int **expr_isSizeofConstant** (**expr_t** expr)
- int **expr_getSizeofConstantValue** (**expr_t** expr, int *error_flag)
- int **expr_isAddress** (**expr_t** expr)
- int **expr_isIndex** (**expr_t** expr)
- int **expr_isDereference** (**expr_t** expr)
- int **expr_isField** (**expr_t** expr)
- int **expr_isMember** (**expr_t** expr)
- int **expr_isCall** (**expr_t** expr)
- int **expr_isBinaryOperation** (**expr_t** expr)

- int `expr_isUnaryOperation` (`expr_t` expr)
- int `expr_isTemporaryRegister` (`expr_t` expr)
- `NodeCollectionPtr` `getDefinitionNodeForTemporary` (`expr_t` temp, `node_t` n)
- int `expr_isParameter` (`expr_t` expr)
- `expr_t` `expr_getUnaryOperand` (`expr_t` unary_expr)
- `expr_t` `expr_getBinaryOperand1` (`expr_t` binary_expr)
- `expr_t` `expr_getBinaryOperand2` (`expr_t` binary_expr)
- `expr_t` `expr_getAddressed` (`expr_t` addr_expr)
- int `expr_getParameterNumber` (`expr_t` param_expr)
- `expr_t` `expr_getDereferenced` (`expr_t` deref_expr)
- `expr_t` `expr_getIndexBase` (`expr_t` index_expr)
- `expr_t` `expr_getIndexOffset` (`expr_t` index_expr)
- `constraint_t` `expr_getOffsetValue` (`node_t` node, `expr_t` index_expr, int *error_flag)
- `expr_t` `expr_getFieldBase` (`expr_t` field_expr)
- `expr_t` `expr_getFieldMember` (`expr_t` field_expr)
- `expr_t` `expr_getCalled` (`expr_t` call_expr)
- int `expr_getOperationCode` (`expr_t` binary_or_unary_expr)
- `memitem_t` `extractMemoryItem` (`expr_t` expr)
- `memitem_t` `memitem_getPointed` (`memitem_t` mi)
- `memitem_t` `memitem_getPointer` (`memitem_t` mi)
- `memitem_t` `memitem_getParent` (`memitem_t` mi)
- const char * `memitem_getName` (`memitem_t` mi)
- int `memitem_isGlobal` (`memitem_t` mi)
- int `memitem_isStatic` (`memitem_t` mi)
- int `memitem_isLocal` (`memitem_t` mi)
- int `memitem_isTemporary` (`memitem_t` mi)
- int `memitem_isFunctionArgument` (`memitem_t` mi)
- int `memitem_isAddress` (`memitem_t` mi)
- int `memitem_isPointer` (`memitem_t` mi)
- int `memitem_isPointerToConst` (`memitem_t` mi)
- int `memitem_isClass` (`memitem_t` mi)
- int `memitem_isBuiltin` (`memitem_t` mi)
- int `memitem_isUnion` (`memitem_t` mi)
- int `memitem_isInstantiation` (`memitem_t` mi)
- int `memitem_isArray` (`memitem_t` mi)
- int `memitem_isUnknown` (`memitem_t` mi)
- int `memitem_isArrowField` (`memitem_t` mi)
- `sema_t` `memitem_getSemanticInfo` (`memitem_t` mi)
- `sema_t` `memitem_getTypeSemanticInfo` (`memitem_t` mi)
- int `memitemUsage` (`node_t` node, `memitem_t` mi)
- `memitem_t` `memitemGetAliased` (`node_t` node, `memitem_t` mi)
- `constraint_t` `bb_getPreConstraint` (`memitem_t` mi, `bb_t` bb, `function_t` func)
- `constraint_t` `bb_getPostConstraint` (`memitem_t` mi, `bb_t` bb, `function_t` func)
- `constraint_t` `mi_getNodePreConstraint` (`memitem_t` mi, `node_t` node, `function_t` func)
- int `constraint_isValue` (`constraint_t` cons)
- int `constraint_getValue` (`constraint_t` cons)
- int `constraint_getMinValue` (`constraint_t` cons, long int *a)
- bool `constraint_hasMinValue` (`constraint_t` cons)
- `integer_t` `constraint_getMinValue` (`constraint_t` cons)
- int `constraint_getMaxValue` (`constraint_t` cons, long int *a)
- bool `constraint_hasMaxValue` (`constraint_t` cons)
- `integer_t` `constraint_getMaxValue` (`constraint_t` cons)
- int `constraint_isGE` (`constraint_t` cons, long int *a)
- int `constraint_isLE` (`constraint_t` cons, long int *a)
- int `constraint_isInterval` (`constraint_t` cons, long int *a, long int *b)

- int **constraint_isNE** (**constraint_t** cons, long int *a)
- **integer_t constraint_getNEValue** (**constraint_t** cons)
- int **constraint_isEQ** (**constraint_t** cons, long int *a)
- **integer_t constraint_getEQValue** (**constraint_t** cons)
- bool **constraint_containsValue** (**constraint_t** cons, const **integer_t** &value)
- bool **constraint_containsNoValues** (**constraint_t** cons)
- bool **constraint_containsAllValues** (**constraint_t** cons)
- void **constraint_toString** (**constraint_t** cons, char *buf, size_t bufsize)
- void **constraint_delete** (**constraint_t** cons)
- **position_t node_getPosition** (**node_t** node)
- int **position_getLine** (**position_t** pos)
- int **position_getColumn** (**position_t** pos)
- **trace_t trace_new** (**function_t** func)
- void * **event_new** (void *func, void *pos, const char *event)
- void **event_setParameter** (void *event, const char *name, const char *value)
- void **trace_addEvent** (**trace_t** trace, void *func, **position_t** pos, const char *event)
- void **trace_addEventEx** (**trace_t** trace, void *event)
- void **trace_delete** (**trace_t** trace)
- **message_t message_new** (const char *error_id)
- void **message_setPosition** (**message_t** msg, **position_t** pos)
- void **message_addAttribute** (**message_t** msg, const char *attr_string)
- void **message_addAnchorAttribute** (**message_t** msg, const char *attr_string)
- void **message_addTrace** (**message_t** msg, **trace_t** trace)
- void **message_render** (**message_t** msg)
- void **message_delete** (**message_t** msg)
- **sema_t expr_getSemanticInfo** (**expr_t** expr)
- **sema_t func_getSemanticInfo** (**function_t** func)
- const char * **sema_getName** (**sema_t** si)
- const char * **sema_getQualifiedName** (**sema_t** si)
- int **sema_isFunction** (**sema_t** si)
- **sema_t sema_getFunctionType** (**sema_t** si)
- int **sema_getNumberOfArguments** (**sema_t** si)
- **sema_t sema_getFormalArgument** (**sema_t** si, int argnum)
- **sema_t sema_getFunctionReturnType** (**sema_t** si)
- int **sema_isPointer** (**sema_t** si)
- int **sema_isReference** (**sema_t** si)
- int **sema_isVariable** (**sema_t** si)
- int **sema_isType** (**sema_t** si)
- **sema_t sema_getVariableType** (**sema_t** si)
- int **sema_isBuiltin** (**sema_t** si)
- int **sema_isClass** (**sema_t** si)
- int **sema_isUnion** (**sema_t** si)
- int **sema_isEnum** (**sema_t** si)
- int **sema_getBuiltin** (**sema_t** si)
- int **sema_getCVQualifiers** (**sema_t** si)
- **sema_t sema_getPointedType** (**sema_t** si)
- bool **sema_isBaseClass** (**sema_t** base, **sema_t** derived)
- **sema_t sema_getNextBaseClass** (**sema_t** cl, **sema_t** base)
- **sema_t sema_getParent** (**sema_t** si)
- int **memoryChangedInCall** (**expr_t** call_expr, int argnum)
- **SourceSinkAnalyzerPtr getConditionalSourceSinkChecker** (const char *name)
- **SourceSinkAnalyzerPtr getConditionalSourceFBKBGenerator** (const char *name)
- **SourceSinkAnalyzerPtr getConditionalSinkFBKBGenerator** (const char *name)
- **SourceSinkAnalyzerPtr getForwardSourceSinkChecker** (const char *name)
- **SourceSinkAnalyzerPtr getForwardReverseSourceSinkChecker** (const char *name)

- **SourceSinkAnalyzerPtr getForwardSourceFBKBGenerator** (const char *name)
 - **SourceSinkAnalyzerPtr getForwardSinkFBKBGenerator** (const char *name)
 - **SourceSinkAnalyzerPtr getBackwardSourceSinkChecker** (const char *name)
 - **SourceSinkAnalyzerPtr getDirectChecker** (const char *name)
 - DataUpdater * **getEvent** (const char *str, DataUpdater *updater=0)
 - **TriggerPtr getInputTrigger** (const **DescriptorAcceptorPtr** &mi_accepter)
 - **TriggerPtr getInputTrigger** ()
 - **TriggerPtr getOutputTrigger** (const **DescriptorAcceptorPtr** &mi_accepter)
 - **TriggerPtr getOutputTrigger** ()
 - **TriggerPtr getReturnTrigger** (const **DescriptorAcceptorPtr** &mi_accepter)
 - **TriggerPtr getReturnTrigger** ()
 - **DescriptorAcceptorPtr getPointedAcceptor** ()
 - **DescriptorAcceptorPtr getPrimarilyPointedAcceptor** ()
 - **DescriptorAcceptorPtr getPrimaryWithFieldsAcceptor** ()
 - bool **memitem_traverseFields** (**memitem_t** memitem, **DescriptorAcceptorPtr** acceptor)
 - bool **function_traverseLocals** (**function_t** function, **DescriptorAcceptorPtr** acceptor)
 - bool **registerKBKindForConditionalSocket** (const char *kind)
-
- DataUpdater * **getFmtEvent** (const char *str, DataUpdater *updater=0)
 - **SimpleCondition** * **getEQNullConstraint** ()
 - DataUpdater * **getSimpleCondition** (**SimpleCondition** *cnd, DataUpdater *updater)

Variables

- const int **OPCODE_NONE**
- const int **OPCODE_ADD**
- const int **OPCODE_ADDRESS**
- const int **OPCODE_ASL**
- const int **OPCODE_ASR**
- const int **OPCODE_BITAND**
- const int **OPCODE_BITNOT**
- const int **OPCODE_BITOR**
- const int **OPCODE_BITXOR**
- const int **OPCODE_CAST**
- const int **OPCODE_DEREF**
- const int **OPCODE_DIV**
- const int **OPCODE_EQ**
- const int **OPCODE_GE**
- const int **OPCODE_GT**
- const int **OPCODE_IDIV**
- const int **OPCODE_LE**
- const int **OPCODE_LOGAND**
- const int **OPCODE_LOGNOT**
- const int **OPCODE_LOGOR**
- const int **OPCODE_LT**
- const int **OPCODE_MAX**
- const int **OPCODE_MIN**
- const int **OPCODE_MOD**
- const int **OPCODE_UMOD**
- const int **OPCODE_MUL**
- const int **OPCODE_NE**
- const int **OPCODE_SIZEOF**
- const int **OPCODE_SUB**

- const int **OPCODE_THROW**
 - const int **MI_NO_ACTION**
 - const int **MI_MIGHT_BE_READ**
 - const int **MI_IS_READ**
 - const int **MI_MIGHT_BE_CHANGED**
 - const int **MI_IS_CHANGED**
 - const int **MI_ALIASED**
 - const int **MI_IS_READ_PARTIALLY**
 - const int **MI_IS_READ_INDIRECTLY**
 - const int **MI_IS_OVERWRITTEN**
 - const int **CVQUALIFIER_NONE**
 - const int **CVQUALIFIER_CONST**
 - const int **CVQUALIFIER_VOLATILE**
 - const int **BUILTIN_VOID**
 - const int **BUILTIN_BOOL**
 - const int **BUILTIN_WCHAR_T**
 - const int **BUILTIN_CHAR**
 - const int **BUILTIN_SIGNED_CHAR**
 - const int **BUILTIN_UNSIGNED_CHAR**
 - const int **BUILTIN_SHORT_INT**
 - const int **BUILTIN_SIGNED_SHORT_INT**
 - const int **BUILTIN_UNSIGNED_SHORT_INT**
 - const int **BUILTIN_INT**
 - const int **BUILTIN_SIGNED_INT**
 - const int **BUILTIN_UNSIGNED_INT**
 - const int **BUILTIN_LONG_INT**
 - const int **BUILTIN_SIGNED_LONG_INT**
 - const int **BUILTIN_UNSIGNED_LONG_INT**
 - const int **BUILTIN_LONG_LONG_INT**
 - const int **BUILTIN_SIGNED_LONG_LONG_INT**
 - const int **BUILTIN_UNSIGNED_LONG_LONG_INT**
 - const int **BUILTIN_FLOAT**
 - const int **BUILTIN_DOUBLE**
 - const int **BUILTIN_LONG_DOUBLE**
 - const int **MEMCHANGE_NOT_A_CALL**
 - const int **MEMCHANGE_NO_SEMANTIC_INFO**
 - const int **MEMCHANGE_NOT_A_FUNCTION**
 - const int **MEMCHANGE_NOT_A_POINTER**
 - const int **MEMCHANGE_INVALID_ARGUMENT**
 - const int **MEMCHANGE_NOT_CHANGED**
 - const int **MEMCHANGE_MAY_BE_CHANGED**
 - const int **MEMCHANGE_CHANGED**
-
- const int **EDGE_TRUE**
 - const int **EDGE_FALSE**
 - const int **EDGE_CONDITIONAL**
 - const int **EDGE_UNCONDITIONAL**

9.1.1 Typedef Documentation

9.1.1.1 `typedef Ptr<DescriptorAcceptor> kpa::DescriptorAcceptorPtr`

9.1.2 Function Documentation

9.1.2.1 `bool kpa::function_traverseLocals (function_t function, DescriptorAcceptorPtr acceptor)`

Traverse memory items for local variables declared in the function

Parameters

<i>accepter</i>	is an accepter which is called for each declared variable Traverses variables while accepter returns 'true', stops otherwise. Returns 'true' if traverse hasn't been stopped by accepter
-----------------	--

9.1.2.2 **TriggerPtr** kpa::getInputTrigger (const **DescriptorAcceptorPtr** & *mi_accepter*)

returns trigger that will extract function arguments and their fields from function entry node

Parameters

<i>mi_accepter</i>	filters InputTrigger result. See DescriptorAcceptor (p. 117)
--------------------	---

9.1.2.3 **TriggerPtr** kpa::getInputTrigger ()

returns trigger that will extract function arguments and their fields from function entry node

9.1.2.4 **TriggerPtr** kpa::getOutputTrigger (const **DescriptorAcceptorPtr** & *mi_accepter*)

returns trigger that will extract function arguments passed by reference and their fields from function exit node

Parameters

<i>mi_accepter</i>	filters OutputTrigger result. See DescriptorAcceptor (p. 117)
--------------------	--

9.1.2.5 **TriggerPtr** kpa::getOutputTrigger ()

returns trigger that will extract function arguments passed by reference and their fields from function exit node

9.1.2.6 **DescriptorAcceptorPtr** kpa::getPointedAcceptor ()9.1.2.7 **DescriptorAcceptorPtr** kpa::getPrimarilyPointedAcceptor ()9.1.2.8 **DescriptorAcceptorPtr** kpa::getPrimaryWithFieldsAcceptor ()9.1.2.9 **TriggerPtr** kpa::getReturnTrigger (const **DescriptorAcceptorPtr** & *mi_accepter*)

returns trigger that will extract function return value and it's fields from return node

Parameters

<i>mi_accepter</i>	filters ReturnTrigger result. See DescriptorAcceptor (p. 117)
--------------------	--

9.1.2.10 TriggerPtr kpa::getReturnTrigger ()

returns trigger that will extract function return value and it's fields from return node

9.1.2.11 bool kpa::memitem_traverseFields (memitem_t memitem, DescriptorAcceptorPtr acceptor)

Traverse field memory items of a given memory item

Parameters

<i>memitem</i>	is a memory item to traverse its fields
<i>acceptor</i>	is an acceptor which is called for each field memory item Traverses fields while acceptor returns 'true', stops otherwise. Returns 'true' if traverse hasn't been stopped by acceptor

9.1.2.12 bool kpa::registerKBKindForConditionalSocket (const char * kind)

registers FBKB record kind

Parameters

<i>kind</i>	names user FBKB record kind
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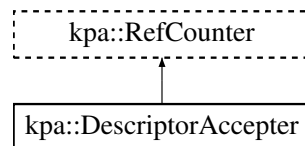
Chapter 10

Class Documentation

10.1 kpa::DescriptorAcceptor Class Reference

```
#include <kpaUtil.hh>
```

Inheritance diagram for kpa::DescriptorAcceptor:



Public Member Functions

- virtual bool **accepts** (memitem_t)=0

Protected Member Functions

- virtual ~**DescriptorAcceptor** ()

10.1.1 Detailed Description

interface to filter results of some builtin triggers

10.1.2 Constructor & Destructor Documentation

10.1.2.1 virtual kpa::DescriptorAcceptor::~DescriptorAcceptor () [inline],[protected],[virtual]

10.1.3 Member Function Documentation

10.1.3.1 virtual bool kpa::DescriptorAcceptor::accepts (memitem_t) [pure virtual]

should return false if memory item should be filtered out

The documentation for this class was generated from the following file:

- **kpaUtil.hh**

10.2 kpa::edgelterator_tag Struct Reference

```
#include <kpaMirUtil.hh>
```

Public Attributes

- int **n**
- void * **data**

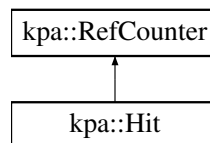
The documentation for this struct was generated from the following file:

- **kpaMirUtil.hh**

10.3 kpa::Hit Class Reference

```
#include <kpaSourceSinkAnalyzer.hh>
```

Inheritance diagram for kpa::Hit:



Public Member Functions

- virtual **node_t getNode** ()=0
- virtual **function_t getFunction** ()=0
- virtual **memitem_t getMemoryItem** ()=0

10.3.1 Detailed Description

Interface to a dataflow event occurrence point

The documentation for this class was generated from the following file:

- **kpaSourceSinkAnalyzer.hh**

10.4 kpa::integer_t Class Reference

```
#include <kpaMirUtil.hh>
```


Public Member Functions

- **integer_t** ()
- **integer_t** (signed char i)
- **integer_t** (unsigned char i)
- **integer_t** (signed short i)
- **integer_t** (unsigned short i)
- **integer_t** (signed int i)
- **integer_t** (unsigned int i)
- **integer_t** (signed long long i)
- **integer_t** (unsigned long long i)
- **integer_t** (const **integer_t** &other)
- **~integer_t** ()
 - Destructor of an integer.*
- **integer_t & operator=** (signed char i)
- **integer_t & operator=** (unsigned char i)
- **integer_t & operator=** (signed short i)
- **integer_t & operator=** (unsigned short i)
- **integer_t & operator=** (signed int i)
- **integer_t & operator=** (unsigned int i)
- **integer_t & operator=** (signed long long i)
- **integer_t & operator=** (unsigned long long i)
- **integer_t & operator=** (const **integer_t** &other)
- bool **isValid** () const
- long long **getInt64** () const
- unsigned long long **getUInt64** () const
- char * **toCharPtr** () const
- **integer_t castToType** (**sema_t** si) const
- **integer_t castToType** (**memitem_t** mi) const
- **integer_t castToType** (**expr_t** expr) const
- **integer_t operator+** (const **integer_t** &rhs) const
- **integer_t operator-** (const **integer_t** &rhs) const
- **integer_t operator*** (const **integer_t** &rhs) const
- **integer_t operator/** (const **integer_t** &rhs) const
- **integer_t operator%** (const **integer_t** &rhs) const
- **integer_t operator-** () const
- **integer_t operator+** () const
- **integer_t operator~** () const
- **integer_t & operator++** ()
- **integer_t operator++** (int)
- **integer_t & operator--** ()
- **integer_t operator--** (int)
- void **operator+=** (const **integer_t** &rhs)
- void **operator-=** (const **integer_t** &rhs)
- void **operator*=** (const **integer_t** &rhs)
- void **operator/=** (const **integer_t** &rhs)
- void **operator%=** (const **integer_t** &rhs)
- bool **operator>** (const **integer_t** &rhs) const
- bool **operator<** (const **integer_t** &rhs) const
- bool **operator>=** (const **integer_t** &rhs) const
- bool **operator<=** (const **integer_t** &rhs) const
- bool **operator==** (const **integer_t** &rhs) const
- bool **operator!=** (const **integer_t** &rhs) const
- **integer_t operator<<** (int shift) const
- **integer_t operator>>** (int shift) const

- **integer_t operator<<** (const **integer_t** &rhs) const
- **integer_t operator>>** (const **integer_t** &rhs) const
- **integer_t operator&** (const **integer_t** &rhs) const
- **integer_t operator|** (const **integer_t** &rhs) const
- **integer_t operator^** (const **integer_t** &rhs) const
- void **operator<<=** (int shift)
- void **operator>>=** (int shift)
- void **operator&=** (const **integer_t** &rhs)
- void **operator|=** (const **integer_t** &rhs)
- void **operator^=** (const **integer_t** &rhs)
- bool **operator!** () const
- void **setPimpl** (void *x)
- const void * **getPimpl** () const

10.4.1 Detailed Description

Fixed precision integer class used in Klocwork Path Analysis. The purpose of the class is to handle arithmetic operations on both signed and unsigned 64 bit integers.

In the future, the precision might be increased without modifying the interface.

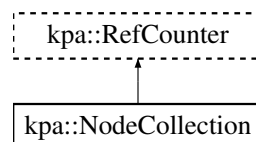
The documentation for this class was generated from the following file:

- **kpaMirUtil.hh**

10.5 kpa::NodeCollection Class Reference

```
#include <kpaMirUtil.hh>
```

Inheritance diagram for kpa::NodeCollection:



Public Member Functions

- virtual unsigned **size** () const =0
- virtual **node_t get** (unsigned index) const =0
- virtual **~NodeCollection** ()

10.5.1 Detailed Description

Get set of MIR nodes that assign value temporary variable temp, used in node n

The documentation for this class was generated from the following file:

- **kpaMirUtil.hh**

10.6 kpa::Ptr< T > Class Template Reference

```
#include <kpaRefCounting.hh>
```

Public Member Functions

- **Ptr** (T *p)
- **Ptr** ()
- **Ptr** (const **Ptr**< T > &src)
- **~Ptr** ()
- T * **operator=** (T *p)
- T * **getPtr** () const
- T & **operator*** () const
- T * **operator->** () const
- **Ptr**< T > & **operator=** (const **Ptr**< T > &src)
- template<class X >
T * **operator=** (const **Ptr**< X > &src)
- **operator T *** () const
- bool **operator<** (T *p) const
- bool **operator==** (T *p) const
- bool **operator!=** (T *p) const
- bool **operator!** () const
- **operator bool** () const
- template<class X >
operator Ptr< X > () const

10.6.1 Detailed Description

```
template<class T>  
class kpa::Ptr< T >
```

Smart pointer that works with **RefCounter** (p. 124) interface.

10.6.2 Constructor & Destructor Documentation

10.6.2.1 `template<class T> kpa::Ptr< T >::Ptr (T * p)` [inline]

constructs smart pointer object that owns pointer 'p'

10.6.2.2 `template<class T> kpa::Ptr< T >::Ptr ()` [inline]

10.6.2.3 `template<class T> kpa::Ptr< T >::Ptr (const Ptr< T > & src)` [inline]

copy constructor

10.6.2.4 `template<class T> kpa::Ptr<T>::~~Ptr() [inline]`

10.6.3 Member Function Documentation

10.6.3.1 `template<class T> T* kpa::Ptr<T>::getPtr() const [inline]`

returns pointer. Reference number is not increased. User has to call AddRef/Release manually or use **Ptr** (p. 121)

Referenced by `kpa::Ptr<T>::operator=()`.

10.6.3.2 `template<class T> kpa::Ptr<T>::operator bool() const [inline]`

10.6.3.3 `template<class T> template<class X> kpa::Ptr<T>::operator Ptr<X>() const [inline]`

10.6.3.4 `template<class T> kpa::Ptr<T>::operator T*() const [inline]`

10.6.3.5 `template<class T> bool kpa::Ptr<T>::operator!() const [inline]`

10.6.3.6 `template<class T> bool kpa::Ptr<T>::operator!=(T * p) const [inline]`

10.6.3.7 `template<class T> T& kpa::Ptr<T>::operator*() const [inline]`

operator to dereference pointer

10.6.3.8 `template<class T> T* kpa::Ptr<T>::operator->() const [inline]`

operator to dereference pointer

10.6.3.9 `template<class T> bool kpa::Ptr<T>::operator<(T * p) const [inline]`

10.6.3.10 `template<class T> T* kpa::Ptr<T>::operator=(T * p) [inline]`

10.6.3.11 `template<class T> Ptr<T>& kpa::Ptr<T>::operator=(const Ptr<T> & src) [inline]`

10.6.3.12 `template<class T> template<class X> T* kpa::Ptr<T>::operator=(const Ptr<X> & src) [inline]`

References `kpa::Ptr<T>::getPtr()`.

10.6.3.13 `template<class T> bool kpa::Ptr<T>::operator==(T * p) const [inline]`

The documentation for this class was generated from the following file:

- `kpaRefCounting.hh`

10.7 kpa::RefCnt Class Reference

```
#include <kpaRefCounting.hh>
```

Public Member Functions

- unsigned **get** () const
- void **inc** ()
- void **dec** ()
- **RefCnt** ()
- **RefCnt** (const **RefCnt** &)
- **RefCnt** & **operator=** (const **RefCnt** &)

10.7.1 Constructor & Destructor Documentation

10.7.1.1 `kpa::RefCnt::RefCnt ()` [[inline](#)]

10.7.1.2 `kpa::RefCnt::RefCnt (const RefCnt &)` [[inline](#)]

10.7.2 Member Function Documentation

10.7.2.1 `void kpa::RefCnt::dec ()` [[inline](#)]

10.7.2.2 `unsigned kpa::RefCnt::get () const` [[inline](#)]

10.7.2.3 `void kpa::RefCnt::inc ()` [[inline](#)]

10.7.2.4 `RefCnt& kpa::RefCnt::operator= (const RefCnt &)` [[inline](#)]

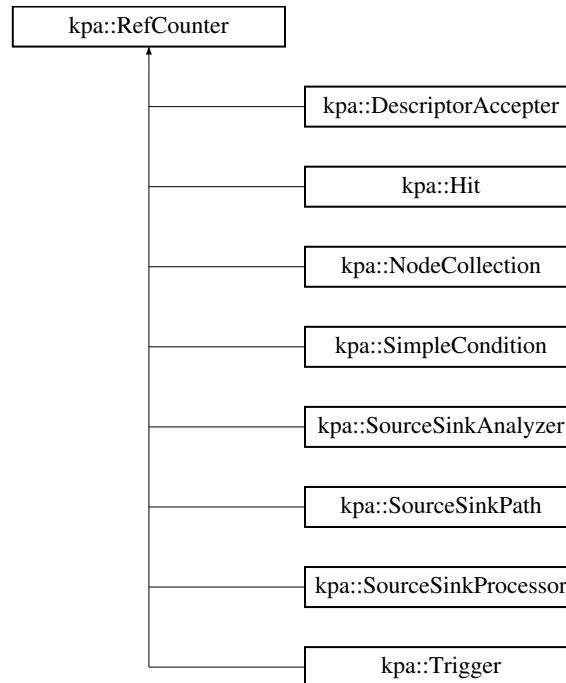
The documentation for this class was generated from the following file:

- `kpaRefCounting.hh`

10.8 kpa::RefCounter Class Reference

```
#include <kpaRefCounting.hh>
```

Inheritance diagram for kpa::RefCounter:



Public Member Functions

- virtual `~RefCounter` ()
- virtual void `AddRef` ()=0
- virtual void `Release` ()=0

10.8.1 Detailed Description

Interface used by Path API to count references to objects and autorelease objects without references. Use macro `REF_COUNTING_IMPL` (p. 136) to add implementation of this interface to your class.

10.8.2 Constructor & Destructor Documentation

10.8.2.1 virtual `kpa::RefCounter::~~RefCounter` () [`inline`],[`virtual`]

10.8.3 Member Function Documentation

10.8.3.1 virtual void `kpa::RefCounter::AddRef` () [`pure virtual`]

Called to indicate that reference to object is added

10.8.3.2 `virtual void kpa::RefCounter::Release () [pure virtual]`

Called to indicate that reference to object is removed

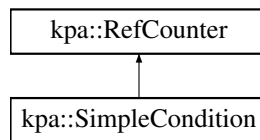
The documentation for this class was generated from the following file:

- `kpaRefCounting.hh`

10.9 kpa::SimpleCondition Class Reference

```
#include <kpaSourceSinkAnalyzer.hh>
```

Inheritance diagram for `kpa::SimpleCondition`:



Public Member Functions

- `virtual constraint_t createConstraint ()=0`

10.9.1 Detailed Description

constraint provider interface

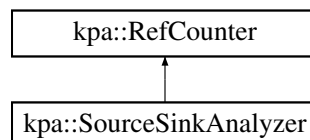
The documentation for this class was generated from the following file:

- `kpaSourceSinkAnalyzer.hh`

10.10 kpa::SourceSinkAnalyzer Class Reference

```
#include <kpaSourceSinkAnalyzer.hh>
```

Inheritance diagram for `kpa::SourceSinkAnalyzer`:



Public Member Functions

- virtual const char * **getName** () const =0
- virtual void **analyze** (**function_t**)=0
- virtual void **addSourceTrigger** (const **TriggerPtr** &t, DataUpdater *u=NULL, unsigned kind=3)=0
- virtual void **addKBSource** (const char *name, DataUpdater *u=NULL, unsigned kind=2)=0
- virtual void **addSinkTrigger** (const **TriggerPtr** &t, DataUpdater *u=NULL, unsigned kind=3)=0
- virtual void **addKBSink** (const char *name, DataUpdater *u=NULL, unsigned kind=2)=0
- virtual void **addCheckTrigger** (const **TriggerPtr** &t)=0
- virtual void **addKBCheck** (const char *name)=0
- virtual void **addRejectTrigger** (const **TriggerPtr** &t)=0
- virtual void **addKBReject** (const char *name)=0
- virtual void **setProcessor** (**SourceSinkProcessorPtr**)=0
- virtual void **addPropTriggers** (const **TriggerPtr** &t_in, const **TriggerPtr** &t_out, DataUpdater *u=NULL)=0

10.10.1 Detailed Description

Interface to source-sink analyzer.

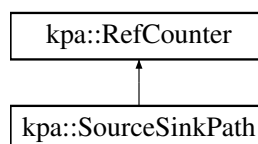
The documentation for this class was generated from the following file:

- **kpaSourceSinkAnalyzer.hh**

10.11 kpa::SourceSinkPath Class Reference

```
#include <kpaSourceSinkAnalyzer.hh>
```

Inheritance diagram for kpa::SourceSinkPath:



Public Member Functions

- virtual **HitPtr** **getSource** ()=0
- virtual **HitPtr** **getSink** ()=0

10.11.1 Detailed Description

Interface to source-sink path

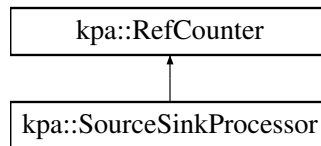
The documentation for this class was generated from the following file:

- **kpaSourceSinkAnalyzer.hh**

10.12 kpa::SourceSinkProcessor Class Reference

```
#include <kpaSourceSinkAnalyzer.hh>
```

Inheritance diagram for kpa::SourceSinkProcessor:



Public Member Functions

- virtual void **process** (**SourceSinkPathPtr** path)=0

10.12.1 Detailed Description

Interface to source-sink processor

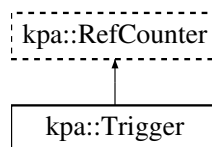
The documentation for this class was generated from the following file:

- **kpaSourceSinkAnalyzer.hh**

10.13 kpa::Trigger Class Reference

```
#include <kpaTrigger.hh>
```

Inheritance diagram for kpa::Trigger:



Public Member Functions

- virtual void **extract** (**node_t** node, **TriggerResult** *res)=0
- virtual **~Trigger** ()

10.13.1 Detailed Description

trigger interface

10.13.2 Constructor & Destructor Documentation

10.13.2.1 virtual kpa::Trigger::~~Trigger () [inline], [virtual]

10.13.3 Member Function Documentation

10.13.3.1 virtual void kpa::Trigger::extract (**node_t** node, **TriggerResult** * res) [pure virtual]

frame work calls this method to get information from the trigger

Parameters

<i>node</i>	- node that trigger should analyze
<i>res</i>	- trigger output.

The documentation for this class was generated from the following file:

- **kpaTrigger.hh**

10.14 kpa::TriggerResult Class Reference

```
#include <kpaTrigger.hh>
```

Public Member Functions

- virtual void **add** (**expr_t**)=0
- virtual void **add** (**memitem_t**)=0

Protected Member Functions

- virtual **~TriggerResult** ()

10.14.1 Detailed Description

interface to collect result from a trigger

10.14.2 Constructor & Destructor Documentation

10.14.2.1 virtual **kpa::TriggerResult::~TriggerResult** () [inline],[protected],[virtual]

10.14.3 Member Function Documentation

10.14.3.1 virtual void **kpa::TriggerResult::add** (**expr_t**) [pure virtual]

custom triggers should call this method to add expressions extracted from a node

10.14.3.2 virtual void **kpa::TriggerResult::add** (**memitem_t**) [pure virtual]

call this method if expression that should be extracted is not available in the current node.

The documentation for this class was generated from the following file:

- **kpaTrigger.hh**

Chapter 11

File Documentation

11.1 kpaAPI.h File Reference

Macros

- `#define KPA_API_VERSION_MAJOR 2`
- `#define KPA_API_VERSION_MINOR 1`
- `#define KPA_API_VERSION_PATCHLEVEL 0`

11.1.1 Macro Definition Documentation

11.1.1.1 `#define KPA_API_VERSION_MAJOR 2`

11.1.1.2 `#define KPA_API_VERSION_MINOR 1`

11.1.1.3 `#define KPA_API_VERSION_PATCHLEVEL 0`

11.2 kpaMirUtil.hh File Reference

```
#include <stdlib.h>
#include "kwapi.h"
#include "kpaRefCounting.hh"
```

Classes

- class `kpa::integer_t`
- struct `kpa::edgeIterator_tag`
- class `kpa::NodeCollection`

Namespaces

- `kpa`

Macros

- `#define DECLARE_INT_OP_INTEGER_T(__X_OP__, __RETURN_TYPE__)`

Typedefs

- `typedef struct mir_tFunction * kpa::function_t`
- `typedef unsigned int kpa::sema_t`
- `typedef struct _mir_tNode * kpa::node_t`
- `typedef struct mir_tEdge * kpa::edge_t`
- `typedef union _mir_tExpression * kpa::expr_t`
- `typedef struct mir_tBasicBlock * kpa::bb_t`
- `typedef struct MemoryItem * kpa::memitem_t`
- `typedef struct NumericRange * kpa::constraint_t`
- `typedef void(* kpa::functionHook_t) (function_t)`
- `typedef struct kpa::edgelterator_tag kpa::edgelterator_t`
- `typedef Ptr< NodeCollection > kpa::NodeCollectionPtr`
- `typedef struct tLEFPosition * kpa::position_t`
- `typedef void * kpa::trace_t`
- `typedef void * kpa::message_t`

Functions

- `const char * kpa::func_getName (function_t func)`
- `integer_t kpa::operator+ (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator+ (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator+ (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator+ (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator- (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator- (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator- (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator- (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator* (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator* (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator* (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator* (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator/ (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator/ (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator/ (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator/ (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator% (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator% (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator% (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator% (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator| (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator| (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator| (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator| (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator& (const signed long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator& (const signed int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator& (const unsigned long long lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator& (const unsigned int lhs_const, const integer_t &rhs)`
- `integer_t kpa::operator^ (const signed long long lhs_const, const integer_t &rhs)`

- integer_t **kpa::operator[^]** (const signed int lhs_const, const integer_t &rhs)
- integer_t **kpa::operator[^]** (const unsigned long long lhs_const, const integer_t &rhs)
- integer_t **kpa::operator[^]** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator==** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator!=** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator<** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator>** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator>** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator>** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator>** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator<=** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator<=** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator<=** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator<=** (const unsigned int lhs_const, const integer_t &rhs)
- bool **kpa::operator>=** (const signed long long lhs_const, const integer_t &rhs)
- bool **kpa::operator>=** (const signed int lhs_const, const integer_t &rhs)
- bool **kpa::operator>=** (const unsigned long long lhs_const, const integer_t &rhs)
- bool **kpa::operator>=** (const unsigned int lhs_const, const integer_t &rhs)
- void **kpa::registerFunctionHook** (functionHook_t function_hook)
- void **kpa::registerKBGeneratorFunctionHook** (functionHook_t function_hook)
- void **kpa::plugins_simpleNodeTraversal** (function_t func)
- expr_t **kpa::node_getReadExpression** (node_t n)
- expr_t **kpa::node_getWrittenExpression** (node_t n)
- int **kpa::node_isExpression** (node_t node)
- int **kpa::node_isSwitch** (node_t node)
- int **kpa::node_isConditionalBranch** (node_t node)
- int **kpa::node_isLeaf** (node_t node)
- int **kpa::node_isReturn** (node_t node)
- int **kpa::node_isBreak** (node_t node)
- int **kpa::node_isContinue** (node_t node)
- int **kpa::node_isInitialization** (node_t node)
- int **kpa::node_isThrow** (node_t node)
- int **kpa::node_getOutDegree** (node_t node)
- int **kpa::node_getInDegree** (node_t node)
- edgelterator_t **kpa::node_getInEdgeSet** (node_t node)
- edgelterator_t **kpa::node_getOutEdgeSet** (node_t node)
- int **kpa::edgelterator_valid** (edgelterator_t it)
- void **kpa::edgelterator_next** (edgelterator_t *it)
- edge_t **kpa::edgelterator_value** (edgelterator_t it)
- int **kpa::edge_getKind** (edge_t edge)
- node_t **kpa::edge_getStartNode** (edge_t edge)
- node_t **kpa::edge_getEndNode** (edge_t edge)
- int **kpa::expr_isCallTo** (expr_t mir_expr, const char *func_name)
- int **kpa::expr_isCallToQualified** (expr_t mir_expr, const char *func_name)
- const char * **kpa::expr_getCallName** (expr_t expr)
- const char * **kpa::expr_getCallQualifiedName** (expr_t expr)

- `const char * kpa::expr_getCallFBKName` (`expr_t expr`)
- `int kpa::expr_getNumberOfArguments` (`expr_t call_expr`)
- `expr_t kpa::expr_getCallArgument` (`expr_t call_expr, int argnum`)
- `memitem_t kpa::expr_getMemitem` (`expr_t mir_expr`)
- `int kpa::expr_isVariable` (`expr_t expr`)
- `int kpa::expr_isFunction` (`expr_t expr`)
- `int kpa::expr_isConstantValue` (`expr_t expr`)
- `int kpa::expr_isIntegerConstant` (`expr_t expr`)
- `long long kpa::expr_getIntegerConstantValue` (`expr_t expr, int *error_flag`)
- `integer_t kpa::expr_getIntegerConstantValue` (`expr_t expr`)
- `int kpa::expr_isStringConstant` (`expr_t expr`)
- `char * kpa::expr_getStringConstantValue` (`expr_t expr`)
- `int kpa::expr_isFloatConstant` (`expr_t expr`)
- `long double kpa::expr_getFloatConstantValue` (`expr_t expr, int *error_flag`)
- `int kpa::expr_isSizeofConstant` (`expr_t expr`)
- `int kpa::expr_getSizeofConstantValue` (`expr_t expr, int *error_flag`)
- `int kpa::expr_isAddress` (`expr_t expr`)
- `int kpa::expr_isIndex` (`expr_t expr`)
- `int kpa::expr_isDereference` (`expr_t expr`)
- `int kpa::expr_isField` (`expr_t expr`)
- `int kpa::expr_isMember` (`expr_t expr`)
- `int kpa::expr_isCall` (`expr_t expr`)
- `int kpa::expr_isBinaryOperation` (`expr_t expr`)
- `int kpa::expr_isUnaryOperation` (`expr_t expr`)
- `int kpa::expr_isTemporaryRegister` (`expr_t expr`)
- `NodeCollectionPtr kpa::getDefinitionNodeForTemporary` (`expr_t temp, node_t n`)
- `int kpa::expr_isParameter` (`expr_t expr`)
- `expr_t kpa::expr_getUnaryOperand` (`expr_t unary_expr`)
- `expr_t kpa::expr_getBinaryOperand1` (`expr_t binary_expr`)
- `expr_t kpa::expr_getBinaryOperand2` (`expr_t binary_expr`)
- `expr_t kpa::expr_getAddressed` (`expr_t addr_expr`)
- `int kpa::expr_getParameterNumber` (`expr_t param_expr`)
- `expr_t kpa::expr_getDereferenced` (`expr_t deref_expr`)
- `expr_t kpa::expr_getIndexBase` (`expr_t index_expr`)
- `expr_t kpa::expr_getIndexOffset` (`expr_t index_expr`)
- `constraint_t kpa::expr_getOffsetValue` (`node_t node, expr_t index_expr, int *error_flag`)
- `expr_t kpa::expr_getFieldBase` (`expr_t field_expr`)
- `expr_t kpa::expr_getFieldMember` (`expr_t field_expr`)
- `expr_t kpa::expr_getCalled` (`expr_t call_expr`)
- `int kpa::expr_getOperationCode` (`expr_t binary_or_unary_expr`)
- `memitem_t kpa::extractMemoryItem` (`expr_t expr`)
- `memitem_t kpa::memitem_getPointed` (`memitem_t mi`)
- `memitem_t kpa::memitem_getPointer` (`memitem_t mi`)
- `memitem_t kpa::memitem_getParent` (`memitem_t mi`)
- `const char * kpa::memitem_getName` (`memitem_t mi`)
- `int kpa::memitem_isGlobal` (`memitem_t mi`)
- `int kpa::memitem_isStatic` (`memitem_t mi`)
- `int kpa::memitem_isLocal` (`memitem_t mi`)
- `int kpa::memitem_isTemporary` (`memitem_t mi`)
- `int kpa::memitem_isFunctionArgument` (`memitem_t mi`)
- `int kpa::memitem_isAddress` (`memitem_t mi`)
- `int kpa::memitem_isPointer` (`memitem_t mi`)
- `int kpa::memitem_isPointerToConst` (`memitem_t mi`)
- `int kpa::memitem_isClass` (`memitem_t mi`)
- `int kpa::memitem_isBuiltin` (`memitem_t mi`)

- int **kpa::memitem_isUnion** (memitem_t mi)
- int **kpa::memitem_isInstantiation** (memitem_t mi)
- int **kpa::memitem_isArray** (memitem_t mi)
- int **kpa::memitem_isUnknown** (memitem_t mi)
- int **kpa::memitem_isArrowField** (memitem_t mi)
- sema_t **kpa::memitem_getSemanticInfo** (memitem_t mi)
- sema_t **kpa::memitem_getTypeSemanticInfo** (memitem_t mi)
- int **kpa::memitemUsage** (node_t node, memitem_t mi)
- memitem_t **kpa::memitemGetAliased** (node_t node, memitem_t mi)
- constraint_t **kpa::bb_getPreConstraint** (memitem_t mi, bb_t bb, function_t func)
- constraint_t **kpa::bb_getPostConstraint** (memitem_t mi, bb_t bb, function_t func)
- constraint_t **kpa::mi_getNodePreConstraint** (memitem_t mi, node_t node, function_t func)
- int **kpa::constraint_isValue** (constraint_t cons)
- int **kpa::constraint_getValue** (constraint_t cons)
- int **kpa::constraint_getMinValue** (constraint_t cons, long int *a)
- bool **kpa::constraint_hasMinValue** (constraint_t cons)
- integer_t **kpa::constraint_getMinValue** (constraint_t cons)
- int **kpa::constraint_getMaxValue** (constraint_t cons, long int *a)
- bool **kpa::constraint_hasMaxValue** (constraint_t cons)
- integer_t **kpa::constraint_getMaxValue** (constraint_t cons)
- int **kpa::constraint_isGE** (constraint_t cons, long int *a)
- int **kpa::constraint_isLE** (constraint_t cons, long int *a)
- int **kpa::constraint_isInterval** (constraint_t cons, long int *a, long int *b)
- int **kpa::constraint_isNE** (constraint_t cons, long int *a)
- integer_t **kpa::constraint_getNEValue** (constraint_t cons)
- int **kpa::constraint_isEQ** (constraint_t cons, long int *a)
- integer_t **kpa::constraint_getEQValue** (constraint_t cons)
- bool **kpa::constraint_containsValue** (constraint_t cons, const integer_t &value)
- bool **kpa::constraint_containsNoValues** (constraint_t cons)
- bool **kpa::constraint_containsAllValues** (constraint_t cons)
- void **kpa::constraint_toString** (constraint_t cons, char *buf, size_t bufsize)
- void **kpa::constraint_delete** (constraint_t cons)
- position_t **kpa::node_getPosition** (node_t node)
- int **kpa::position_getLine** (position_t pos)
- int **kpa::position_getColumn** (position_t pos)
- trace_t **kpa::trace_new** (function_t func)
- void * **kpa::event_new** (void *func, void *pos, const char *event)
- void **kpa::event_setParameter** (void *event, const char *name, const char *value)
- void **kpa::trace_addEvent** (trace_t trace, void *func, position_t pos, const char *event)
- void **kpa::trace_addEventEx** (trace_t trace, void *event)
- void **kpa::trace_delete** (trace_t trace)
- message_t **kpa::message_new** (const char *error_id)
- void **kpa::message_setPosition** (message_t msg, position_t pos)
- void **kpa::message_addAttribute** (message_t msg, const char *attr_string)
- void **kpa::message_addAnchorAttribute** (message_t msg, const char *attr_string)
- void **kpa::message_addTrace** (message_t msg, trace_t trace)
- void **kpa::message_render** (message_t msg)
- void **kpa::message_delete** (message_t msg)
- sema_t **kpa::expr_getSemanticInfo** (expr_t expr)
- sema_t **kpa::func_getSemanticInfo** (function_t func)
- const char * **kpa::sema_getName** (sema_t si)
- const char * **kpa::sema_getQualifiedName** (sema_t si)
- int **kpa::sema_isFunction** (sema_t si)
- sema_t **kpa::sema_getFunctionType** (sema_t si)
- int **kpa::sema_getNumberOfArguments** (sema_t si)

- sema_t kpa::sema_getFormalArgument (sema_t si, int argnum)
- sema_t kpa::sema_getFunctionReturnType (sema_t si)
- int kpa::sema_isPointer (sema_t si)
- int kpa::sema_isReference (sema_t si)
- int kpa::sema_isVariable (sema_t si)
- int kpa::sema_isType (sema_t si)
- sema_t kpa::sema_getVariableType (sema_t si)
- int kpa::sema_isBuiltin (sema_t si)
- int kpa::sema_isClass (sema_t si)
- int kpa::sema_isUnion (sema_t si)
- int kpa::sema_isEnum (sema_t si)
- int kpa::sema_getBuiltin (sema_t si)
- int kpa::sema_getCVQualifiers (sema_t si)
- sema_t kpa::sema_getPointedType (sema_t si)
- bool kpa::sema_isBaseClass (sema_t base, sema_t derived)
- sema_t kpa::sema_getNextBaseClass (sema_t cl, sema_t base)
- sema_t kpa::sema_getParent (sema_t si)
- int kpa::memoryChangedInCall (expr_t call_expr, int argnum)

Variables

- const int kpa::OPCODE_NONE
- const int kpa::OPCODE_ADD
- const int kpa::OPCODE_ADDRESS
- const int kpa::OPCODE_ASL
- const int kpa::OPCODE_ASR
- const int kpa::OPCODE_BITAND
- const int kpa::OPCODE_BITNOT
- const int kpa::OPCODE_BITOR
- const int kpa::OPCODE_BITXOR
- const int kpa::OPCODE_CAST
- const int kpa::OPCODE_DEREF
- const int kpa::OPCODE_DIV
- const int kpa::OPCODE_EQ
- const int kpa::OPCODE_GE
- const int kpa::OPCODE_GT
- const int kpa::OPCODE_IDIV
- const int kpa::OPCODE_LE
- const int kpa::OPCODE_LOGAND
- const int kpa::OPCODE_LOGNOT
- const int kpa::OPCODE_LOGOR
- const int kpa::OPCODE_LT
- const int kpa::OPCODE_MAX
- const int kpa::OPCODE_MIN
- const int kpa::OPCODE_MOD
- const int kpa::OPCODE_UMOD
- const int kpa::OPCODE_MUL
- const int kpa::OPCODE_NE
- const int kpa::OPCODE_SIZEOF
- const int kpa::OPCODE_SUB
- const int kpa::OPCODE_THROW
- const int kpa::MI_NO_ACTION
- const int kpa::MI_MIGHT_BE_READ
- const int kpa::MI_IS_READ

- const int **kpa::MI_MIGHT_BE_CHANGED**
 - const int **kpa::MI_IS_CHANGED**
 - const int **kpa::MI_ALIASED**
 - const int **kpa::MI_IS_READ_PARTIALLY**
 - const int **kpa::MI_IS_READ_INDIRECTLY**
 - const int **kpa::MI_IS_OVERWRITTEN**
 - const int **kpa::CVQUALIFIER_NONE**
 - const int **kpa::CVQUALIFIER_CONST**
 - const int **kpa::CVQUALIFIER_VOLATILE**
 - const int **kpa::BUILTIN_VOID**
 - const int **kpa::BUILTIN_BOOL**
 - const int **kpa::BUILTIN_WCHAR_T**
 - const int **kpa::BUILTIN_CHAR**
 - const int **kpa::BUILTIN_SIGNED_CHAR**
 - const int **kpa::BUILTIN_UNSIGNED_CHAR**
 - const int **kpa::BUILTIN_SHORT_INT**
 - const int **kpa::BUILTIN_SIGNED_SHORT_INT**
 - const int **kpa::BUILTIN_UNSIGNED_SHORT_INT**
 - const int **kpa::BUILTIN_INT**
 - const int **kpa::BUILTIN_SIGNED_INT**
 - const int **kpa::BUILTIN_UNSIGNED_INT**
 - const int **kpa::BUILTIN_LONG_INT**
 - const int **kpa::BUILTIN_SIGNED_LONG_INT**
 - const int **kpa::BUILTIN_UNSIGNED_LONG_INT**
 - const int **kpa::BUILTIN_LONG_LONG_INT**
 - const int **kpa::BUILTIN_SIGNED_LONG_LONG_INT**
 - const int **kpa::BUILTIN_UNSIGNED_LONG_LONG_INT**
 - const int **kpa::BUILTIN_FLOAT**
 - const int **kpa::BUILTIN_DOUBLE**
 - const int **kpa::BUILTIN_LONG_DOUBLE**
 - const int **kpa::MEMCHANGE_NOT_A_CALL**
 - const int **kpa::MEMCHANGE_NO_SEMANTIC_INFO**
 - const int **kpa::MEMCHANGE_NOT_A_FUNCTION**
 - const int **kpa::MEMCHANGE_NOT_A_POINTER**
 - const int **kpa::MEMCHANGE_INVALID_ARGUMENT**
 - const int **kpa::MEMCHANGE_NOT_CHANGED**
 - const int **kpa::MEMCHANGE_MAY_BE_CHANGED**
 - const int **kpa::MEMCHANGE_CHANGED**
-
- const int **kpa::EDGE_TRUE**
 - const int **kpa::EDGE_FALSE**
 - const int **kpa::EDGE_CONDITIONAL**
 - const int **kpa::EDGE_UNCONDITIONAL**

11.3 kpaRefCounting.hh File Reference

```
#include "kwapi.h"
```

Classes

- class **kpa::RefCnt**
- class **kpa::RefCounter**
- class **kpa::Ptr< T >**

Namespaces

- **kpa**

Macros

- **#define REF_COUNTING_IMPL**

11.3.1 Macro Definition Documentation

11.3.1.1 #define REF_COUNTING_IMPL

Value:

```
private:\
    kpa::RefCnt cnt;\
public:\
    virtual void AddRef() { cnt.inc(); }\
    virtual void Release() {cnt.dec(); if (cnt.get()==0) delete this;}
```

Should be used inside class to add implementation to RefCounter interface

```
1 class C : public RefCounter {
2     REF_COUNTING_IMPL
3     //Other class declarations
4 };
```

11.4 kpaSourceSinkAnalyzer.hh File Reference

```
#include "kpaMirUtil.hh"
#include "kpaTrigger.hh"
#include "kpaRefCounting.hh"
```

Classes

- class **kpa::Hit**
- class **kpa::SourceSinkPath**
- class **kpa::SourceSinkProcessor**
- class **kpa::SourceSinkAnalyzer**
- class **kpa::SimpleCondition**

Namespaces

- **kpa**

Typedefs

- typedef Ptr< Hit > **kpa::HitPtr**
- typedef Ptr< SourceSinkPath > **kpa::SourceSinkPathPtr**
- typedef Ptr< SourceSinkProcessor > **kpa::SourceSinkProcessorPtr**
- typedef Ptr< SourceSinkAnalyzer > **kpa::SourceSinkAnalyzerPtr**

Functions

- SourceSinkAnalyzerPtr **kpa::getConditionalSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getConditionalSourceFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getConditionalSinkFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardReverseSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSourceFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getForwardSinkFBKBGenerator** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getBackwardSourceSinkChecker** (const char *name)
- SourceSinkAnalyzerPtr **kpa::getDirectChecker** (const char *name)
- DataUpdater * **kpa::getEvent** (const char *str, DataUpdater *updater=0)
- DataUpdater * **kpa::getFmtEvent** (const char *str, DataUpdater *updater=0)
- SimpleCondition * **kpa::getEQNullConstraint** ()
- DataUpdater * **kpa::getSimpleCondition** (SimpleCondition *cnd, DataUpdater *updater)

11.5 kpaTrigger.hh File Reference

```
#include "kpaMirUtil.hh"
#include "kpaRefCounting.hh"
```

Classes

- class **kpa::TriggerResult**
- class **kpa::Trigger**

Namespaces

- **kpa**

Typedefs

- typedef Ptr< Trigger > **kpa::TriggerPtr**

11.6 kpaTriggerUtil.hh File Reference

```
#include "kpaTrigger.hh"
#include "kpaUtil.hh"
```

Namespaces

- **kpa**

Functions

- TriggerPtr **kpa::getInputTrigger** (const DescriptorAcceptorPtr &mi_accepter)
- TriggerPtr **kpa::getInputTrigger** ()
- TriggerPtr **kpa::getOutputTrigger** (const DescriptorAcceptorPtr &mi_accepter)
- TriggerPtr **kpa::getOutputTrigger** ()
- TriggerPtr **kpa::getReturnTrigger** (const DescriptorAcceptorPtr &mi_accepter)
- TriggerPtr **kpa::getReturnTrigger** ()

11.7 kpaUtil.hh File Reference

```
#include "kpaMirUtil.hh"
#include "kpaRefCounting.hh"
```

Classes

- class **kpa::DescriptorAcceptor**

Namespaces

- **kpa**

Typedefs

- typedef Ptr< DescriptorAcceptor > **kpa::DescriptorAcceptorPtr**

Functions

- DescriptorAcceptorPtr **kpa::getPointedAcceptor** ()
- DescriptorAcceptorPtr **kpa::getPrimarilyPointedAcceptor** ()
- DescriptorAcceptorPtr **kpa::getPrimaryWithFieldsAcceptor** ()
- bool **kpa::memitem_traverseFields** (memitem_t memitem, DescriptorAcceptorPtr acceptor)
- bool **kpa::function_traverseLocals** (function_t function, DescriptorAcceptorPtr acceptor)
- bool **kpa::registerKBKindForConditionalSocket** (const char *kind)

11.8 kwapi.h File Reference

Macros

- #define **KWAPI_DECLARE**(type) type
- #define **KWAPI_DECLARE_CPP**(type) type
- #define **KWAPI_DECLARE_NONSTD**(type) type
- #define **KWAPI_DECLARE_DATA**

Typedefs

- typedef struct ParameterNode * **kwapi_cfgparam_t**
- typedef unsigned int **kw_size_t**
- typedef struct **kw_array_t** **kw_array_t**

Enumerations

- enum **kwapi_apitypes_t** {
KWAPI_NONE = 0x0, **KWAPI_TREE** = 0x1, **KWAPI_PATH** = 0x2, **KWAPI_PATTERN** = 0x4,
KWAPI_PREP = 0x8 }
- enum **kwapi_langtypes_t** { **KWAPI_NOLANG**, **KWAPI_JAVA**, **KWAPI_CXX**, **KWAPI_CSHARP** }

Functions

- **kwapi_cfgparam_t** **kwapi_cfgparam_getRootParameterList** (const char *error)
- **kwapi_cfgparam_t** **kwapi_cfgparam_getListNodeByName** (**kwapi_cfgparam_t**, const char *name)
- const char * **kwapi_cfgparam_getName** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getType** (**kwapi_cfgparam_t**)
- unsigned int **kwapi_cfgparam_getListLength** (**kwapi_cfgparam_t**)
- **kwapi_cfgparam_t** **kwapi_cfgparam_getListNodeByIndex** (**kwapi_cfgparam_t**, unsigned int idx)
- int **kwapi_cfgparam_isParameter** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getParameterValue** (**kwapi_cfgparam_t**)
- const char * **kwapi_cfgparam_getParameterValueFromList** (**kwapi_cfgparam_t** parent, const char *paramName)
- const char * **kwapi_cfgparam_getConfigurationParameter** (const char *errorId, const char *paramName)
- const char *const * **kwapi_cfgparam_getCheckerErrors** (const char *checker_id)
- const char * **krc_error_getConfigurationParameter** (const char *errorId, const char *paramName)
- int **kwapi_cfgparam_errorsEnabled** (const char *error_id)
- **kw_size_t** **kw_array_size** (**kw_array_t** *array)
- void * **kw_array_get** (**kw_array_t** *array, **kw_size_t** index)
- void **kw_array_delete** (**kw_array_t** *array)

11.8.1 Macro Definition Documentation

11.8.1.1 `#define KWAPI_DECLARE(type) type`

11.8.1.2 `#define KWAPI_DECLARE_CPP(type) type`

11.8.1.3 `#define KWAPI_DECLARE_DATA`

11.8.1.4 `#define KWAPI_DECLARE_NONSTD(type) type`

11.8.2 Typedef Documentation

11.8.2.1 `typedef struct kw_array_t kw_array_t`

11.8.2.2 `typedef unsigned int kw_size_t`

11.8.3 Enumeration Type Documentation

11.8.3.1 `enum kwapi_apitypes_t`

Constants for Klocwork APIs

Enumerator

KWAPI_NONE

KWAPI_TREE

KWAPI_PATH

KWAPI_PATTERN

KWAPI_PREP

11.8.3.2 `enum kwapi_langtypes_t`

Constants for Klocwork supported languages

Enumerator

KWAPI_NOLANG

KWAPI_JAVA

KWAPI_CXX

KWAPI_CSHARP

11.8.4 Function Documentation

11.8.4.1 `void kw_array_delete (kw_array_t * array)`

11.8.4.2 `void* kw_array_get (kw_array_t * array, kw_size_t index)`

11.8.4.3 `kw_size_t kw_array_size (kw_array_t * array)`

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